PSYGNOSIS

AMIGA ADVERTS

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1991
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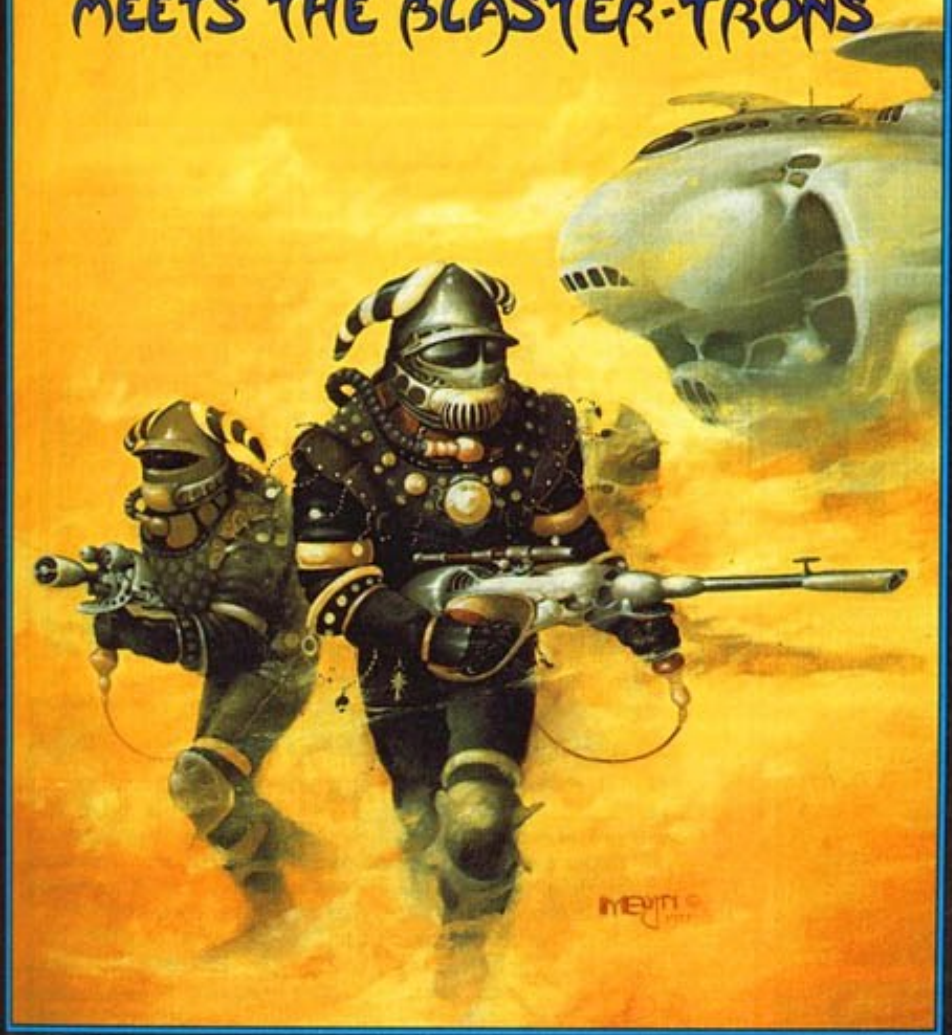
PSYCLAPSE ADVERTS

CAPTAIN FIZZ

MEETS THE BLASTER-TRONS



CAPTAIN FIZZ Meets The Blaster-Trons
The message is simple: co-operate or die!

It's double fun and double trouble all the way in Captain Fizz, the most exciting simultaneous two-player game you and a friend are ever likely to play. It's a whole new world of split-screen, high-speed action, as **both** of you take on the nasty Blaster-Trons infesting the planet Icarus.

Yup, it's a tough mission alright, but you might just be able to do it if between you you've got the right blend of co-operation, courage, laser-hot reflexes, tactical sense... and brains. The action is fast and furious in Captain Fizz, but if you can't work out the right tactics you'll both be dead meat.

There are 22 levels of savage and relentless action to battle through before you reach your objective, the central computer that's causing the evil infestation. You'll never get there, though, unless you put your heads together and co-operate; your buddy can't do it on his own, and neither can you. This is one program where even the easy games are hard. So remember — united you stand, but divided you fall...

Warning: this game is *impossible* to beat on your own.

Two joysticks required for two-player game
Screen Shots are from the Atari ST. Version
ATARI ST./AMIGA — £14.95

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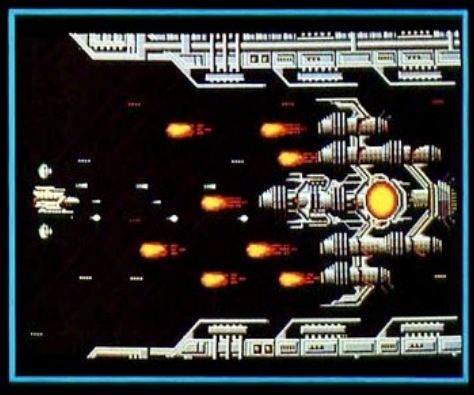
MENACE



MENACE is a pure arcade game — a fast action packed journey through six very different worlds where lightning fast reflexes and furious fire button action are your only hope of survival.

Your mission orders are simple, you must destroy the planet Draconia. In theory possible, in practice . . .

The planet Draconia, an unnatural planet, has been formed over many centuries by six of the most feared rulers that have ever existed. These rulers, exiled from their home galaxy, have ravaged and plundered space, using the worlds they have destroyed and the life forms they have created to build this planet of fear and death.

Now an end must be put to their reign of terror. A large scale attack will prove too costly to our space fleets. Draconia has many orbiting defence systems, the sacrifice may be in thousands of lives. A single fighter craft, approaching undetected, may have a chance to avenge those who have perished, by destroying Draconia. You have that chance . . .

AMIGA/ATARI ST — $29.95

ADDICTIVE ARCADE ACTION

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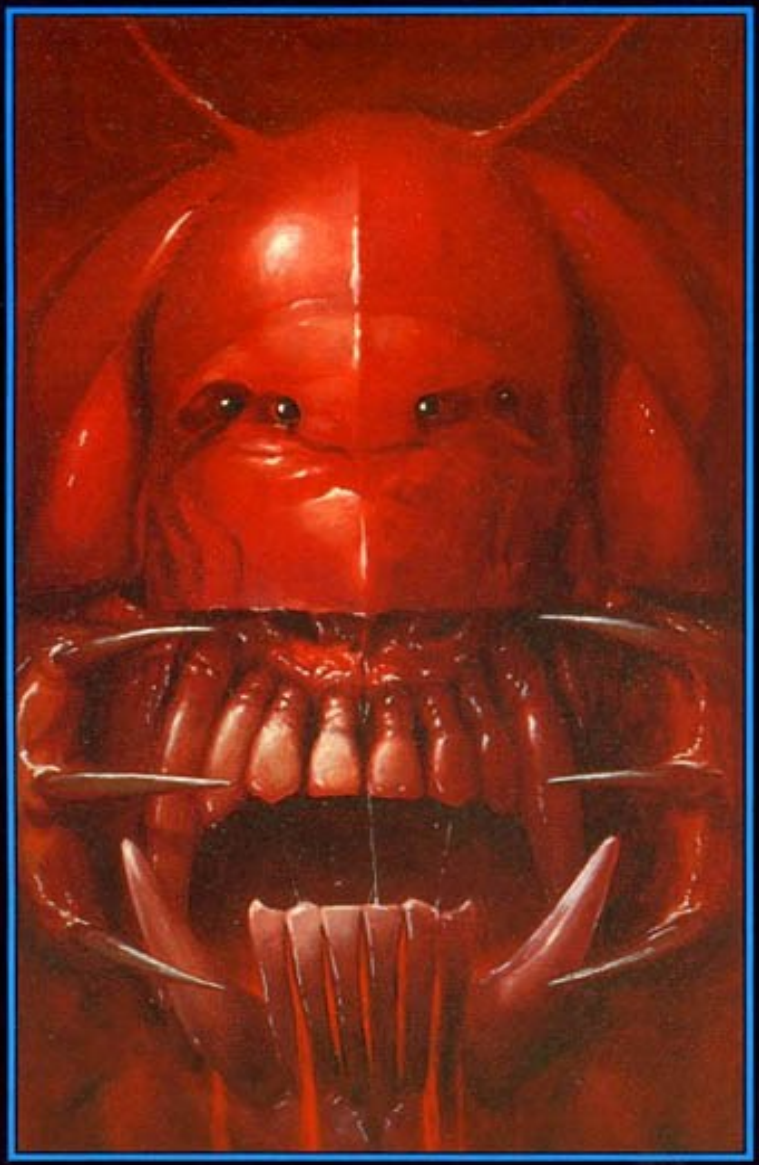
BAAL



BAAL

- ★ An addictive mixture of strategy and arcade action featuring:
- ★ 8 way ultra-smooth scrolling through 3 distinctive domains containing multiple levels.
- ★ Over 250 highly detailed screens, superb graphics and sound effects.
- ★ More than 100 monsters and 400 traps.

The future of the world lies in the hands of an elite squadron of men. YOU are the leader of the Time Warriors. Can you save the earth from the evil BAAL?
His army of undead have stolen an awesome weapon of destruction, a War Machine.
As leader of the ultimate battle fighters, your quest is to invade BAAL's domain, fighting off his monstrous demonic beasts to retrieve the War Machine . . . but . . . you must kill BAAL in the process.
Can you succeed? There is no option . . . the alternative is literally 'Hell on Earth'.

ATARI ST / AMIGA - £19.95

Screen Shots from the Atari ST version

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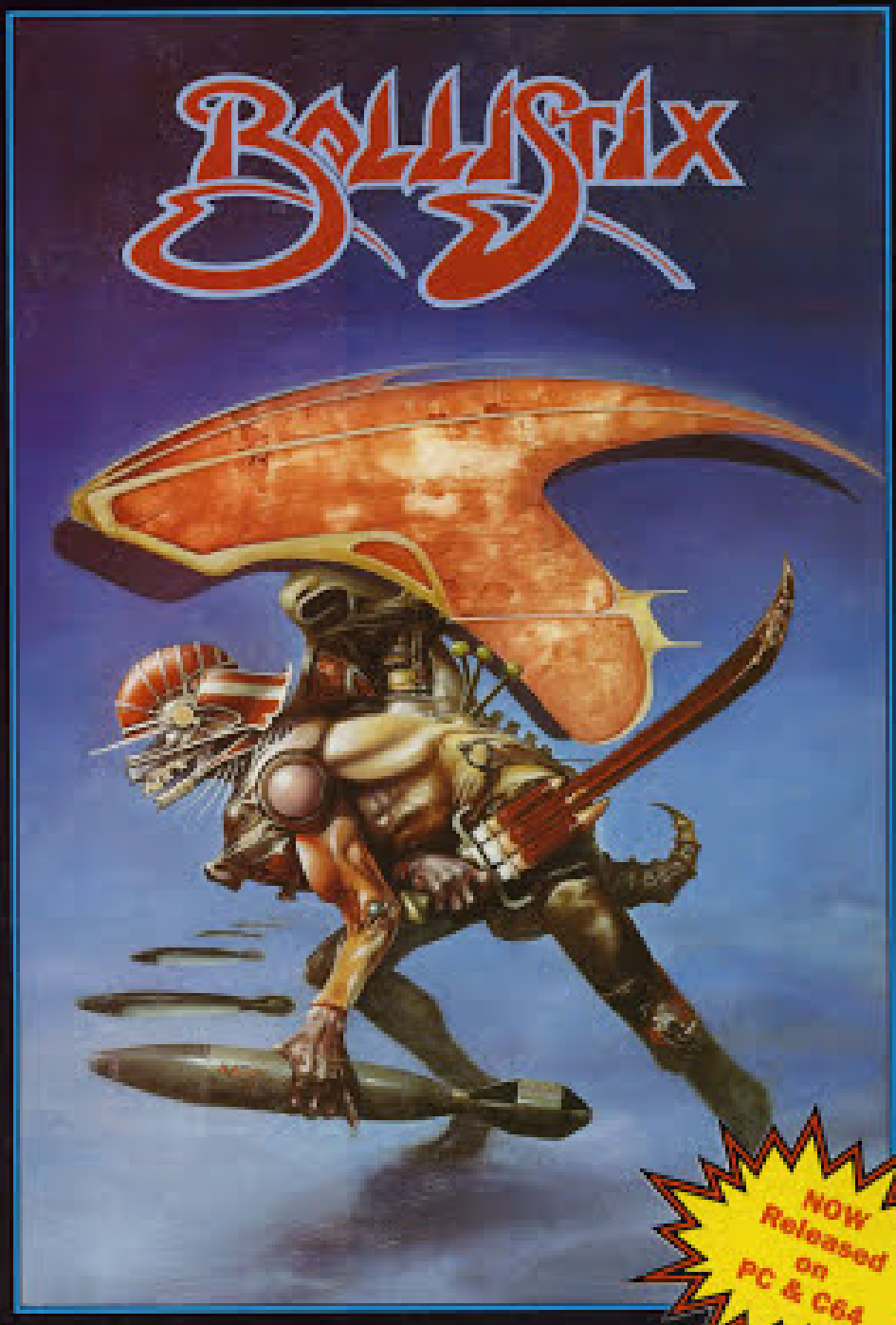
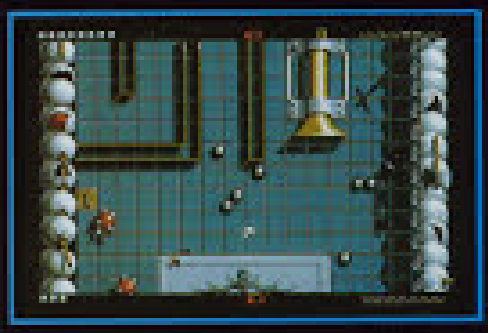
BallStix





NOW Released on PC & C64

BALLISTIX
It's a whole new ball game!

Sick of silly old soccer? Tired of pathetic pinball? Then you need a dose of *Ballistix* – the fastest, wackiest, toughest ball game yet to appear on a computer. *Ballistix* just explodes with excitement, puzzles and an amazing **130 different screens** of frenetic action, on the PC, Atari ST and Amiga. On the C64 version there are **64 screens**.

The aim of the game is simple; score more goals than your opponent to win the match. Doing it is a different matter as **splitters** fill the screen with dozens of balls, **tunnels** hide them from view, **bumpers** bounce balls all over the show, fiendish **red arrows** speed them up to almost impossible velocity, **magnets** pull them away from your control, and much, much more.

Ballistix is incredibly flexible, too. You can play against the computer or another player, set the speed if you can't stand the pace, define where the balls are fired and their velocity, rack up bonuses that will get you extra goals and then, at the end of an exhausting game, set your name in pride of place on the high-score table. And it's all played to the accompaniment of a throbbing sound-track and a crowd that applauds your every goal.

Ballistix is definitely not a game for wimps. It's tough, fast, challenging and incredibly competitive - in fact, it's just the kind of game you like.

AMIGA/ATARI ST £19.95 PC £24.95 C64 DISK £12.99/CASS. £9.99

Screen Shots taken from the Amiga version

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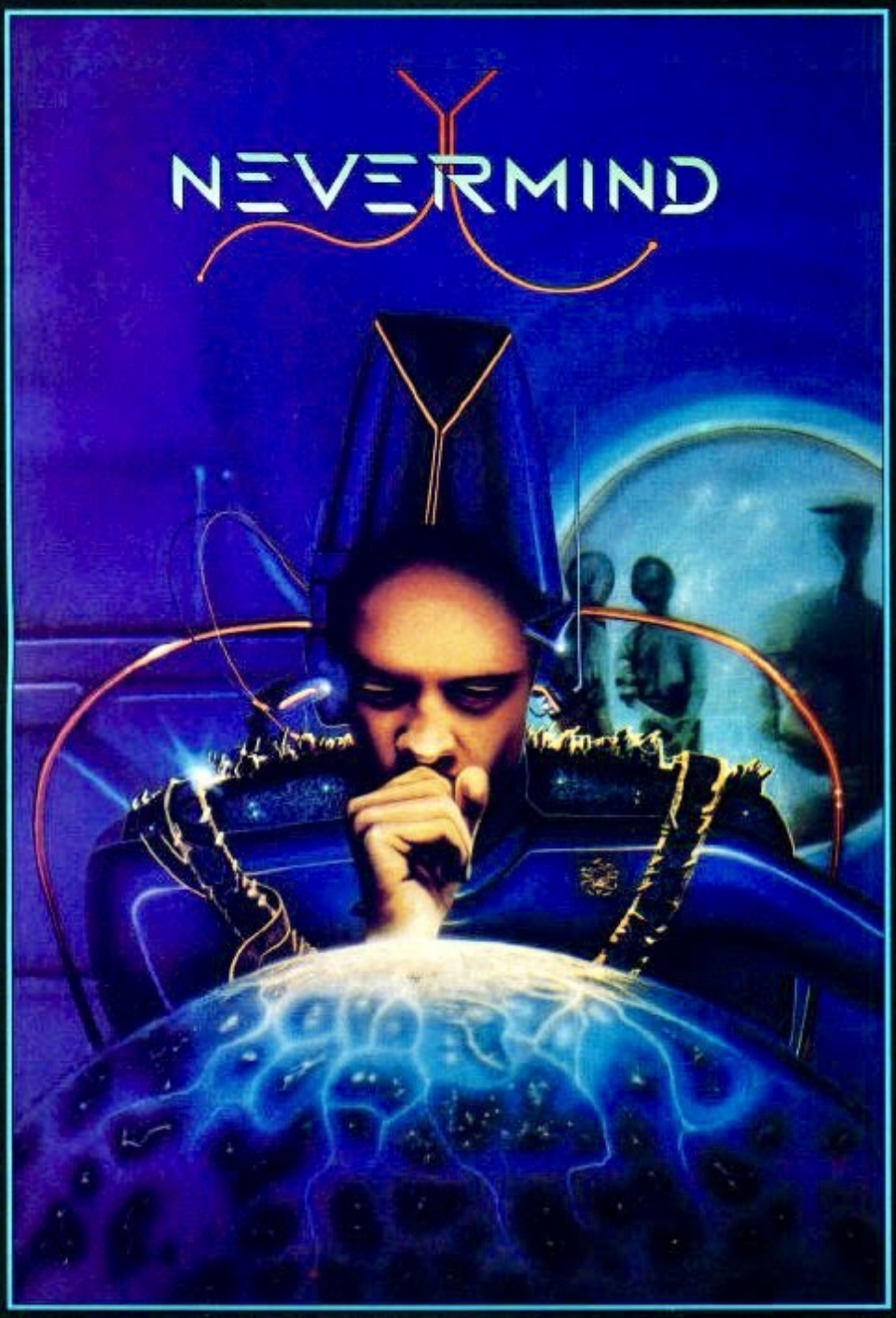

IS YOUR LIFE LACKING A CHALLENGE?

NEVER MIND !

THE ANSWER TO ALL YOUR PROBLEMS
(AND THE CAUSE OF SOME NEW ONES)

IS HERE

- ★ **STUNNING 3D ISOMETRIC GRAPHICS**
- ★ **OVER 250 DIFFERENT SCREENS & PUZZLES RANGING FROM THE EASY TO THE MIND BOGGLINGLY DIFFICULT**
- ★ **INTERACTIVE PLAYSCAPE**
- ★ **INTELLIGENT OPPOSITION**
- ★ **CUBIC CHAOS**

Never Mind is a unique combination of arcade action and mind numbing problem solving, and uses a clever blend of computer-generated and hand-crafted puzzles. Is your brain up to the most intriguing challenge of the decade? There's only one way to find out . . .

Screen Shots taken from the Amiga and PC Versions

ATARI ST £19.95 AMIGA £19.95 PC £24.95 051-709 5755

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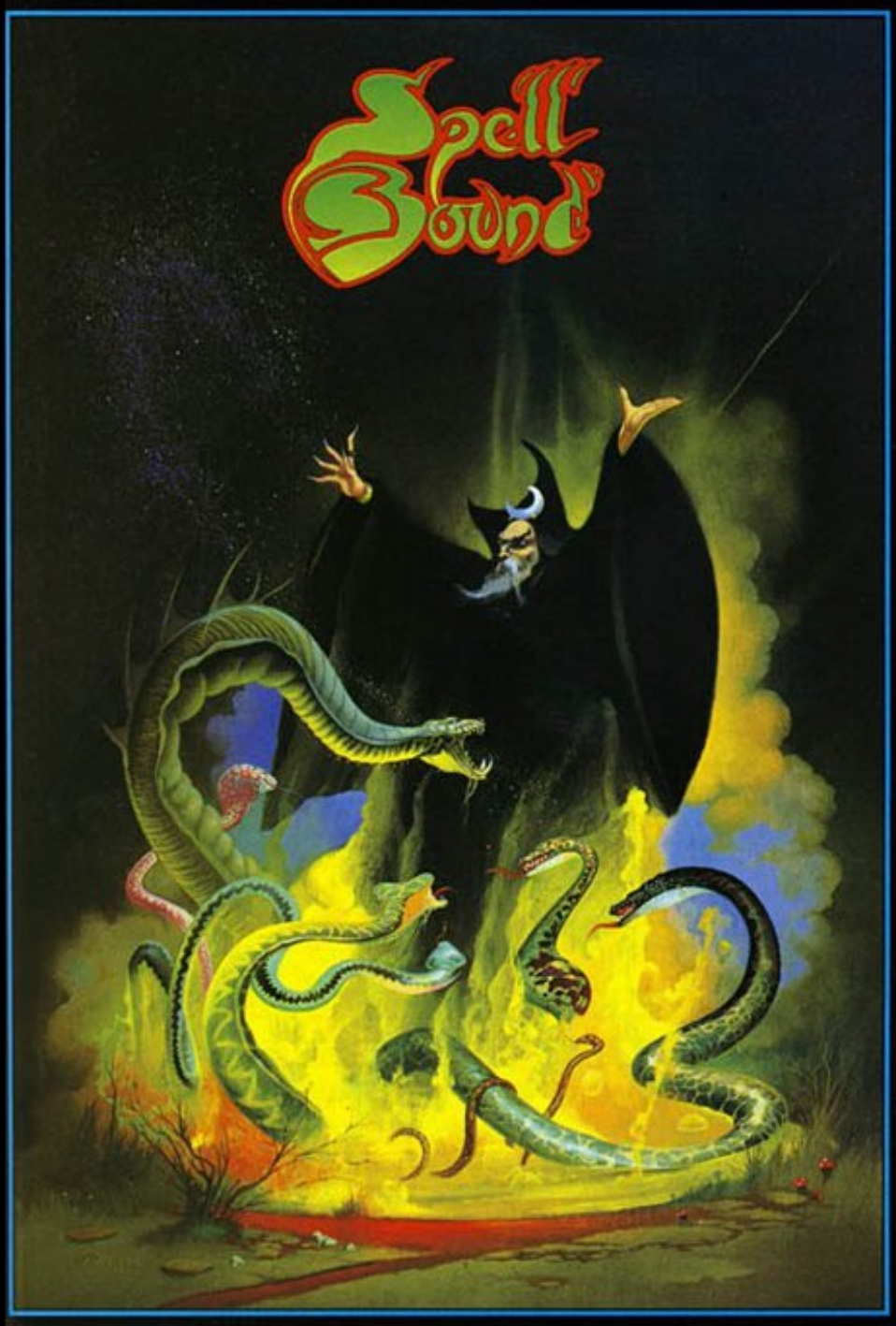

Spellbound

Don't get caught by the Warlocks!

Just as you were about to advance a grade in the school of magic your tutor goes and gets himself kidnapped. You have to rescue him or you'll never graduate.

Battling through eight diverse and dangerous lands, collecting spells and objects along the way, you use your limited magic powers to fight off deadly adversaries in a frought-filled fight to free your tutor.

But it's going to be a tough task on your own: take a friend along to increase your chances and double the fun!

Screen Shots from the Atari ST

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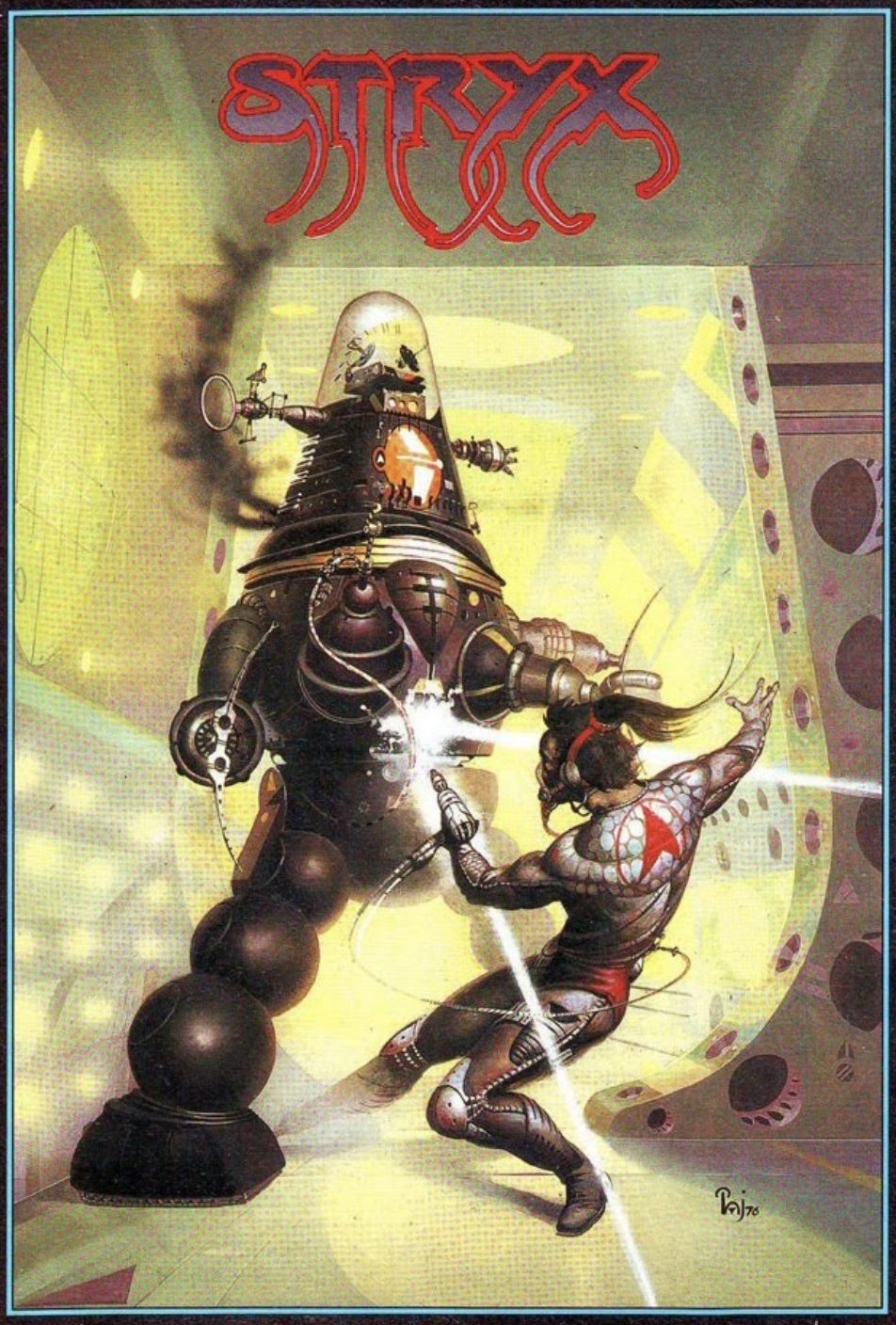

PSYGNOSIS

- ★ ***Ultra smooth 8 way scrolling***
- ★ ***Designed with small fully animated characters from Garvan Corbett, the artist who brought you the classic hit Barbarian***
- ★ ***Multi-directional free format weapon usage***
- ★ ***Large playfield for even more action.***

You're really up against it this time. Those revolting robots have finally upped and turned their horribly powerful weapons on their kind human masters.
Someone's got to stop it before it all gets out of hand. I mean, you just can't have bloodthirsty Cyborg assassins roaming the streets of Dome City and expect the citizens to put up with it. Who on earth is going to sort out the mess? You guessed – you get the job.

Fortunately, you are just a little bit on the special side. You are Stryx, the product of Project Alpha Secure, the meanest fighting, smartest thinking machine ever invented. Half-man, half-robot, you are the business, the only one who can stop those wicked Cyborgs.

You'll have to work hard, though, blasting hordes of the revolting creatures (such a sad waste of scrap metal) and rescuing the keys to the Lifeforce.

So, Stryx, you'd better get your jet pack on for some high level robot stomping through the immensely complex underground world of the Dome cities. It's a tough assignment, and time is running out.

AMIGA/ATARI ST £19.95

Screen Shots from the Atari ST Version

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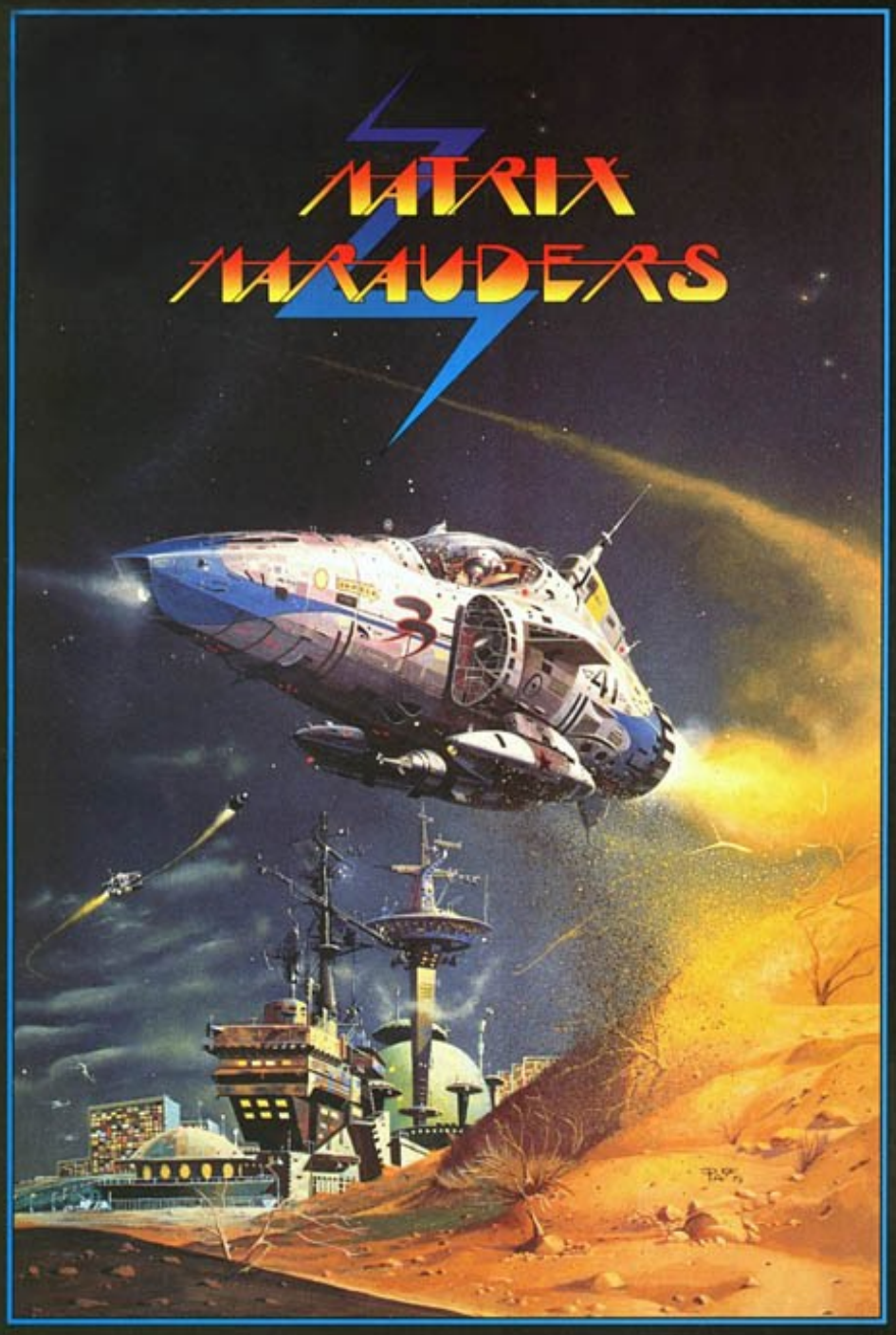

MATRIX MARAUDERS

EARTH ONE – PREPARE TO DESCEND. YOUR TIME HAS COME . . .

As you hurtle through the complex mazes of the death tunnels, you must negotiate the torturous twists and turns in order to keep ahead of the competition.

The deadly race track is linked by a series of pit grids which are littered with numerous bonuses including speed amplification modules and fuel which must be collected to ensure your survival!

Featuring a unique 3D arcade game concept.

This is the ultimate futuristic racing simulator – you won't find anything like this on this side of the galaxy!

Optional two player "Head to Head" link via serial port.

Digitised audio navigational aid.

Dedicated weapon selection feature.

Your Mission? To emerge victorious as Annihilator One – and so to be accepted as the sole recruit required for the elite Intergalactic Screaming Race Skull Team . . . can you meet the challenge???

Screen Shots from the Amiga

Amiga/Atari ST **£19.99**

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1987

ADVERTS

THE BARBARIAN HAS ARRIVED! THE TERRORPODS ARE COMING!

TWO GREAT NEW TITLES FROM PSYGNOSIS

BARBARIAN

Can you become Hegor the famous dragon-slaying, monster-mangling Barbarian?

Are you the warrior who can enter the fearful realms of the underground world of Durgan, a world terrorized by the evil Necron?

Can you handle the adventure, the frenzied attacks, the hidden traps, the gruesome death dealing monsters?...

Your quest; to destroy the lair of the accursed Necron. Your prize; the kingdom's crown.

Your task is awesome! You must live on your wits, conquer your innermost fears, use every skill and weapon available to you.

Hideous perils await. Can you survive?...

Are you Hegor the famous dragon-slaying, monster-mangling Barbarian?

512k colour versions available for Atari ST and Commodore Amiga – colour monitors only.

TERRORPODS

Its been a long watch...As the sun disappears over the horizon, the uninviting, grey bleakness of Colian becomes apparent. Following the intense heat of the day, the onset of night adds the bitterness of sub-zero temperatures to an already hostile environment, and the stark interior of the D.S.V. appears almost homelike.

Deep melancholy is suddenly smashed by the shrill scream of a siren. The status panel has gone crazy, an extrordinary array of lights flash uncontrollably. Good grief...what's happening?

Frantically, you turn to look at the command scanner, hunting through the mass of information before you, in a desperate attempt to decipher what has happened.

Your whole being freezes...It can't be! The Terrorpods...

512k colour versions available for Atari ST and Commodore Amiga – colour monitors only.

ARENA

The classic sports simulation.

BRATACCAS

Become Kyne the earth scientist accused of genetic fraud.

DEEP SPACE

The ultimate interstellar war game.

512k colour versions available for Atari ST and Commodore Amiga – colour monitors only.

- BARBARIAN
- TERRORPODS
- DEEP SPACE
- BRATACCAS
- ARENA
- ARENA BRATACCAS

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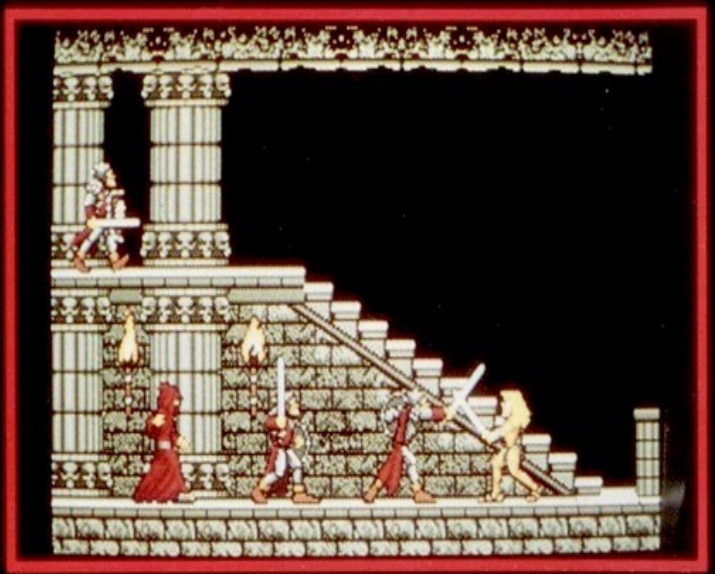
Tel. Nos.
051 647 8118 (Daytime)
051 227 4800 (After hours)

S E E I N G I S B E L I E V I N G

Barbarian



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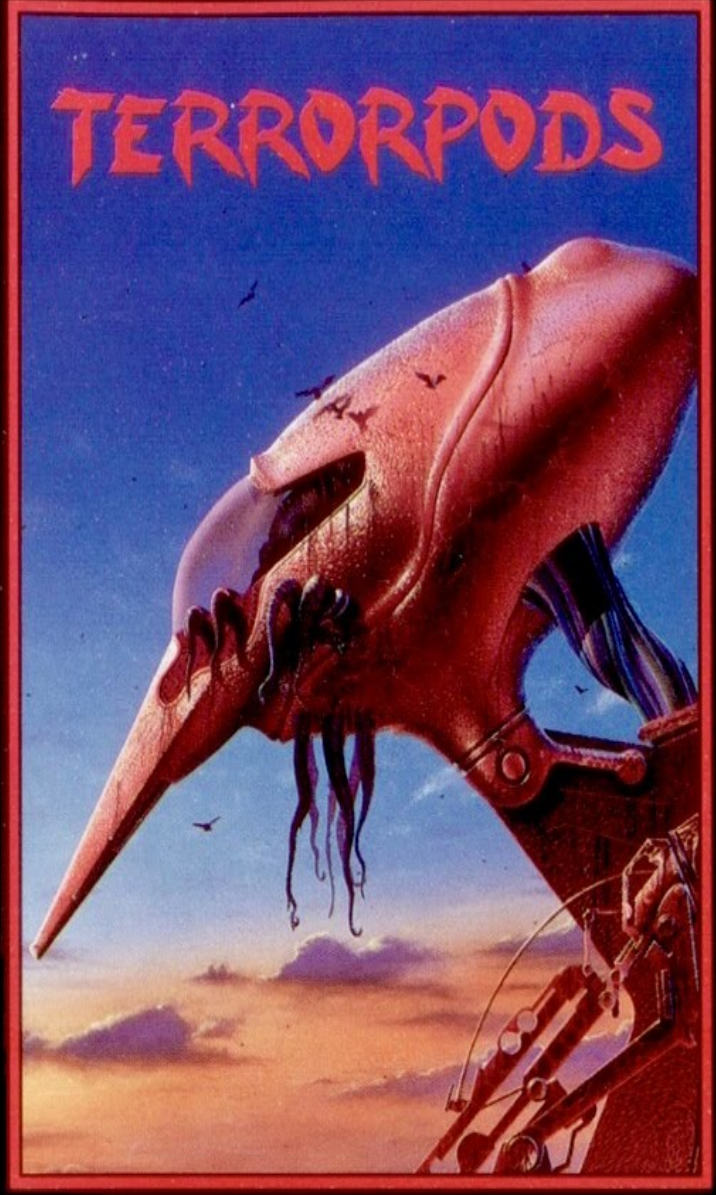
Atari ST, Amiga, P.C., Apple II GS, C64/C128 Disk/Cassette, Spectrum

PSYGNOSIS

TERRORPODS



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Atari ST, Amiga, P.C., Apple II GS, C64/C128 Disk/Cassette, Spectrum

PSYGNOSIS

1988

ADVERTS

CHRONO QUEST

A CLASSIC ADVENTURE GAME FROM PSYGNOSIS

- ★ FULL ICON CONTROL
- ★ BRILLIANT GRAPHICS
- ★ FIENDISH PLOTS
- ★ A RACE AGAINST TIME
- ★ 4 DISKS ATARI. 3 DISKS - AMIGA
- ★ IBM VERSION - COMING SOON

CHRONO-QUEST

This is the first of a new generation of adventure games from Psygnosis. An adventure game in the classic sense.

Your quest begins in your fathers chateau circa 1920, there you find (or should find) your fathers latest invention; a fantastic time machine. Your father is dead, murdered, you are the prime suspect. A letter left by your father leads you to think the real culprit was Richard, his not so faithful servant. But he has escaped to the future using the time machine . . . who will believe your fantastic story . . . do you believe it?

You will be presented with many objectives; ultimately you will have to travel through time to collect the fragments of magnetic card to drive the Time Machine into the future. There you will have to . . . Meanwhile, the immediate objective is to find the time machine . . . Sorry, a more immediate objective is to find the room with the time machine in it . . . But its dark . . . Very sorry, an even more immediate objective is to be able to see where you are going . . . 3 hours and 250 minutes and even more immediate objectives later, you are standing in the hallway thinking . . . hellpppp!!!!!!!

ATARI ST/AMIGA/IBM - £29.95

Screen Shots are from the ST. version.

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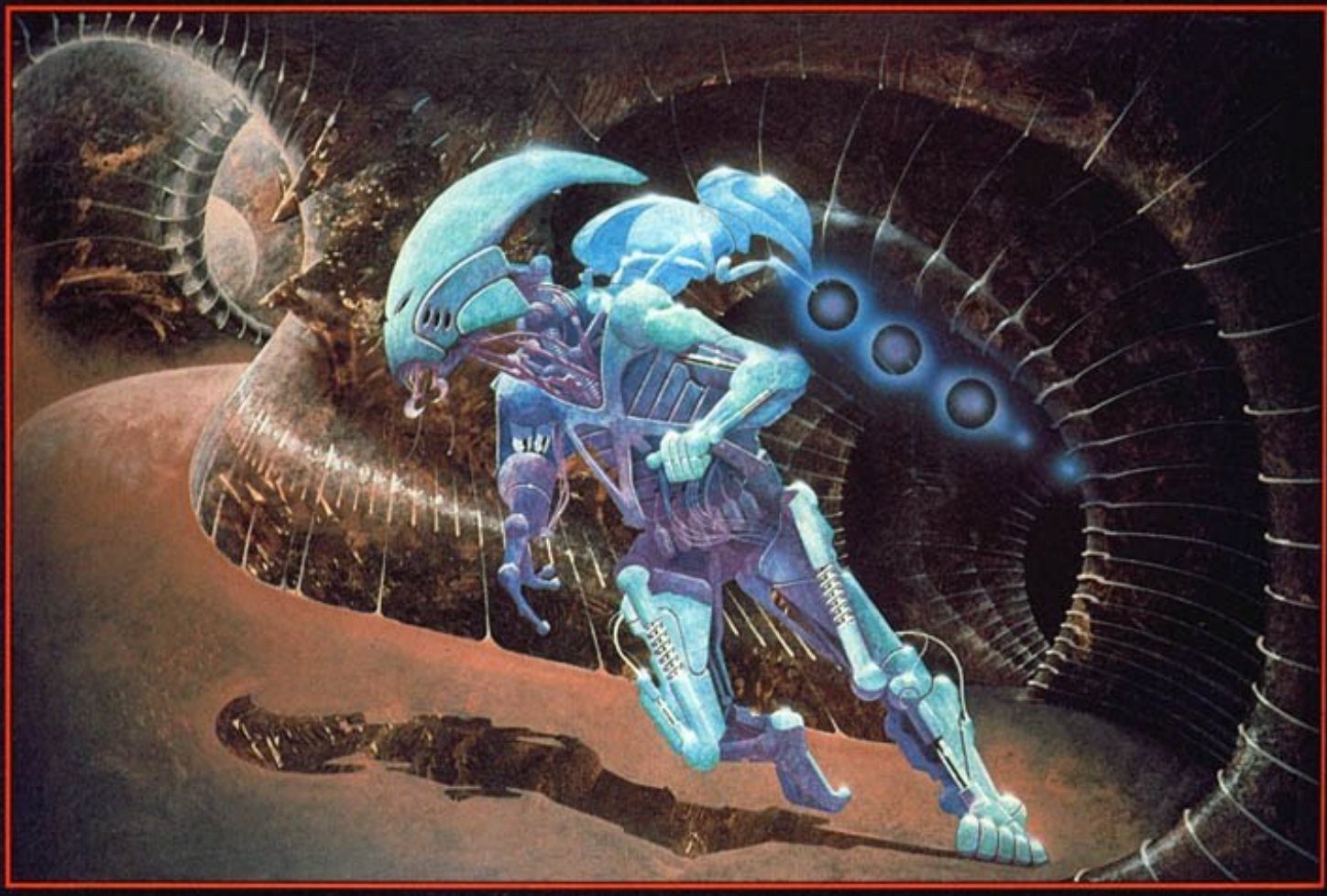
OBLITERATOR



OBLITERATOR

You are Drak the Last of the Obliterators, a genetically enhanced and awesome fighting machine, bio-engineered for the execution of incredible tasks, the ultimate solution to the most cataclysmic of predicaments.

In the voids of Federation space an alien cruiser has materialised. It is a ship of sinister and foreboding power. Federation defences have been smashed. Earth lies exposed, there is only one hope and you are it!

Summoned by the Federation council, your assignment is to use a prototype matter transporter to infiltrate the alien cruiser. Armed with a particle beam disrupter, lasers and whatever the alien habitat can provide, you must cripple the alien vessel thus enabling its destruction.

OBLITERATOR — £24.95

Other Psygnosis Titles

Terrorpods	— £24.95
Barbarian	— £24.95
Deep Space	— £24.95
Arena	— £24.95
Brataccas	— £24.95
Arena/Brataccas	— £29.95

All available for 512K Colour, Atari ST, Commodore Amiga.

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Telephone: 051-236 8818

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1989
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Blood Money

Amiga Screen Shots.

NOW AVAILABLE ON THE ATARI ST

AT OVER 90%
THEY CAN'T ALL BE WRONG!

ST ACTION
"Demands your undivided attention and sets your pulse racing. Quite simply the best ST.Shoot 'em-up to date. Exercise your greed in this supreme arcade experience."

GAMES MACHINE — 'STAR PLAYER' 90%
Irridescent, irrepressible and utterly playable. In one player mode it's great, in two it's incredible fun."

ZZAP—'SIZZLER' 94%
"Blood Money ranks as an all time Zzap Office favourite."

AMIGA FORMAT—'FORMAT GOLD' 92%
"This game is so visually brilliant and possesses those classic addictive qualities, that once you've picked up your joystick you just won't want to put it back down again."

SMASH MAGAZINE—'GOLD MEDAL AWARD'
"Graphics 10 Sound 10 Motivation 10 Value 10 – A perfect score!"

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ENCLOSED IN EVERY GAME

ORIGINAL UNIQUE ROGER DEAN DESIGN

THE BEAST IS AMONG US

This is it - A whole new dimension in computer games
50 frames per second arcade quality scroll
350 screens - 132 unique monsters
13 levels of parallax scrolling
900K of emotive music
2Mb of graphics compressed in two disks.

A TRULY MASSIVE GAME FOR THE AMIGA 500, 1000 & 2000

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Screen Shots from the Amiga version

AMIGA £34.95/ATARI ST COMING SOON

1990
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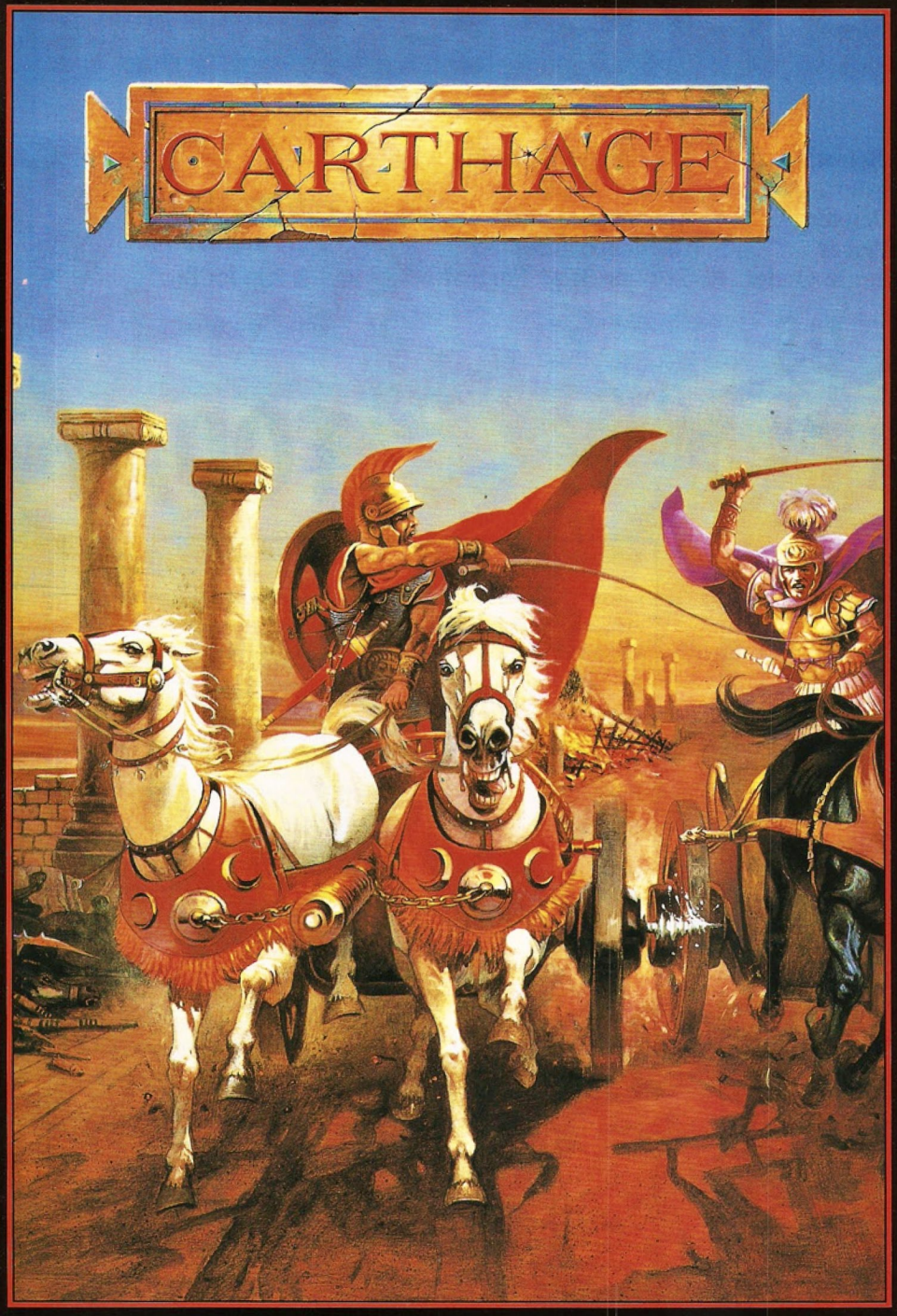

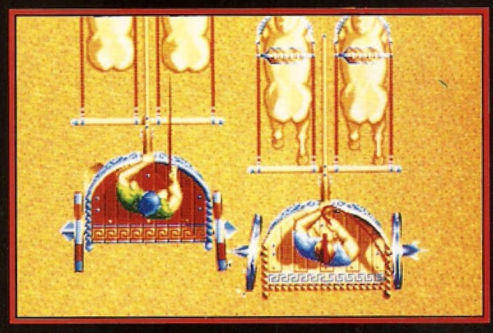

CARTHAGE

Feature Packed Action and Strategy

As a Carthagian hero you must not only repel Roman invasion by successful troop strategy but also maintain your armies' ever-waning supplies by running the gauntlet on your chariot to deliver much-needed money.

Survey the detailed North African landscape and zoom in on your troops to administer strategy. Decide which of your armies needs a cash injection then grab the reins for a mind-boggling first-person-perspective 3-D chariot race to deliver the money . . .

Strategy and arcade action superbly combined to give you a taste of ancient history so real you can almost smell the elephants!

Screen shots from the Amiga

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INTO THE FUTURE
WITH
SHADOW OF THE
BEAST
II
AVAILABLE FROM
24th AUGUST

PSYGNOSIS

SUPERB

BEAST II

'T' SHIRT ENCLOSED

An Original, Unique Roger Dean Design

THE BEAST IS BACK!

THE SEQUEL TO THE TOP SELLING AMIGA GAME OF 1989

THE CONFLICT CONTINUES . . .

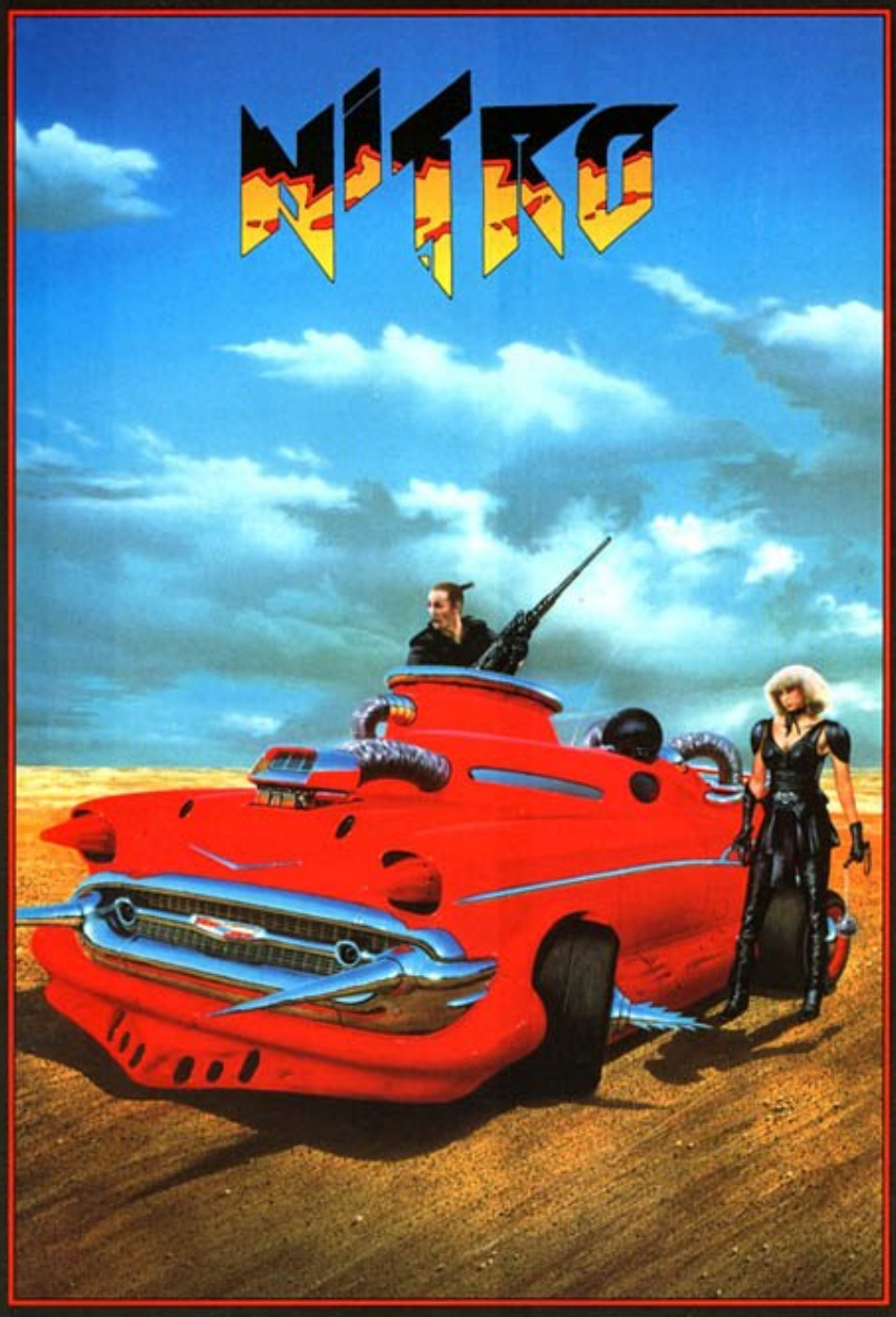
Your deadly struggle for freedom against the dark forces of the Beast Lord is now but a painful memory. You try to forget the anguish of the past by concentrating on your prize for success in the bloody battle: the return of your humanoid body.

But as you slowly adjust to your newly-won physique, the pain you thought gone is about to return . . . The Beast Mage has kidnapped your sister! She must be rescued before she falls foul of his dark arts. You journey to a hostile alien world to face the malevolent hosts of the Beast Mage and interact with more friendly characters to learn of your unfamiliar surroundings.

You must fight your way through many enemy-infested levels collecting and using weapons and objects to aid your crusade towards confict with the Beast Mage . . . before he makes your sister his own!

Screen Shots from the Amiga version

SEEING IS BELIEVING



NITRO

Choose your car, grab the wheel and go!

Speed through the cities, deserts, forests and wastelands competing in over 30 gruelling races — day *and* night in a mad dash for the finishing post.

Race against the computer or friends.

Pop in the shop to enhance or repair your machine.

Pedal - to - the - metal fun!

Squeals on wheels!

Lead - free frolics!

Screen Shots from the Amiga version

SEEING IS BELIEVING

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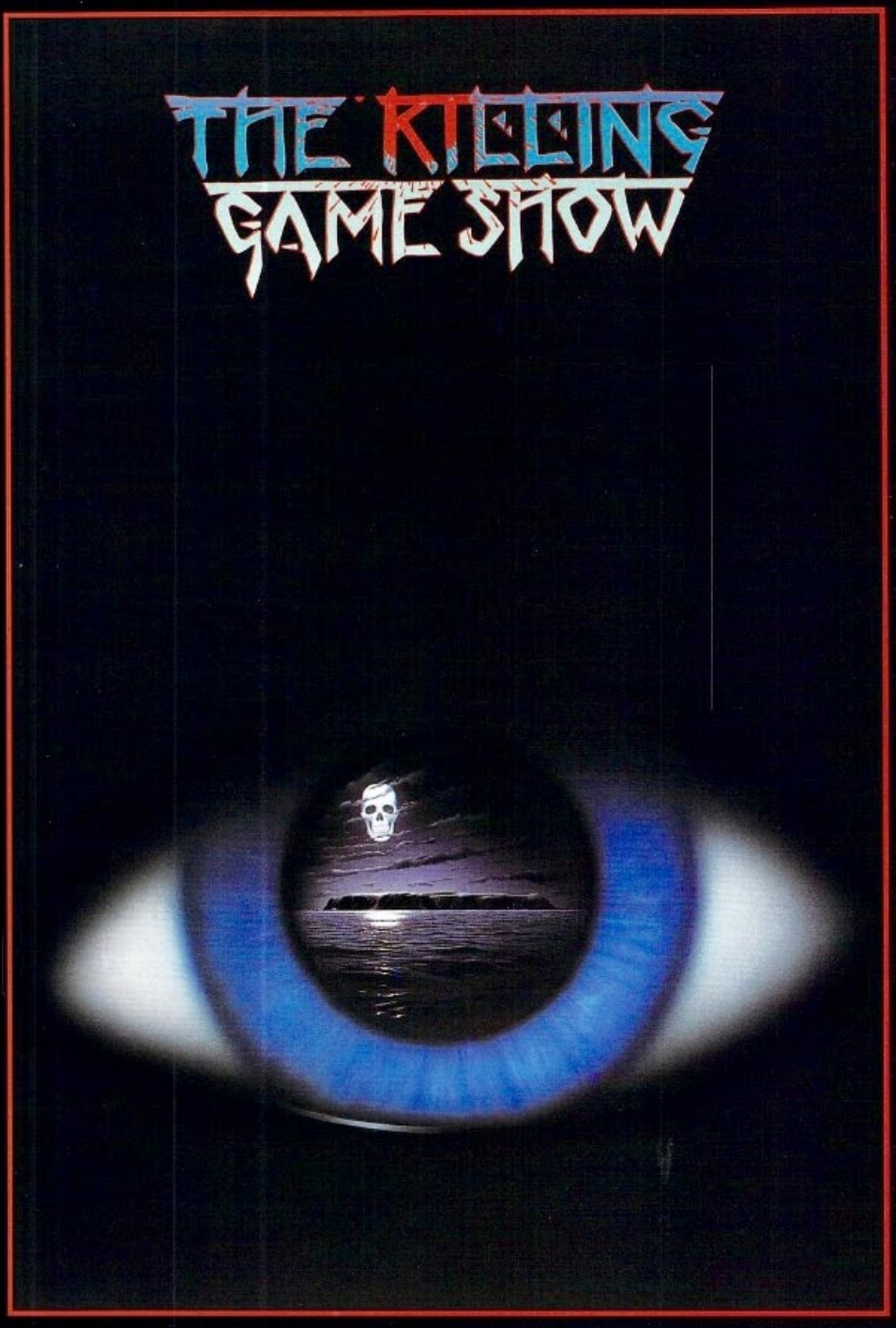
THE KILLING GAME SHOW



THE KILLING GAME SHOW . . .

. . . WILL HAVE YOU CLIMBING THE WALLS - IT'S THE ONLY WAY OUT!

Suited in limited-protection armour you're the unwilling contestant on THE KILLING GAME SHOW. In front of a TV audience of millions you must battle your way to the top of 16 Pits of Death infested with Hostile Artificial Life Forms specially created by THE KILLING GAME SHOW's manic scientists to give you a hard time.
But . . . don't forget the rising fluid or it's "next contestant time".
You must give the viewers their value for money — collect the awesome weapons and tools — if you can!

First prize is your life — Don't waste it!

Screen Shots from the Amiga version

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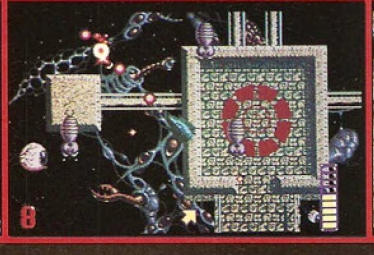
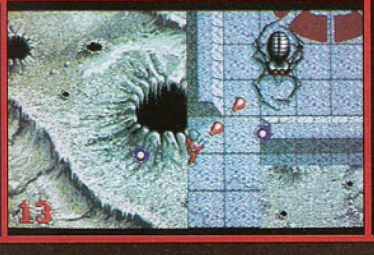




AWESOME

'T' SHIRT ENCLOSED

An original unique Roger Dean Design

AWESOME

Your galaxy is about to self-destruct! You have to get out before it explodes but fuel for your ship is an incredibly rare, unaffordable commodity. You need tons of it to make your escape . . . an' you ain't got it.

Precious fuel can be procured only through undertaking missions for federation government and by swift and clever trading between the eight planets in your doomed galaxy.

Fighting off waves of pirates, attacking police convoys and dicing with death to mine asteroid fields as you journey through space you then face colossal creatures and a horde of aliens before you get planetside. Make it to the surface and it's a manic dash on-foot to the planet's underground complex.

Only when safe inside can you trade, earn fuel and buy enhancements for your ship to give you more chance of surviving your next venture into space.

From the creators of Beast and Beast II comes this awe-inspiring combination of shoot-'em-up action and trading stratagems. Featuring innovative hyperspace sections, full-screen aliens and a whole galaxy to explore: AWESOME will take you beyond the final frontier.

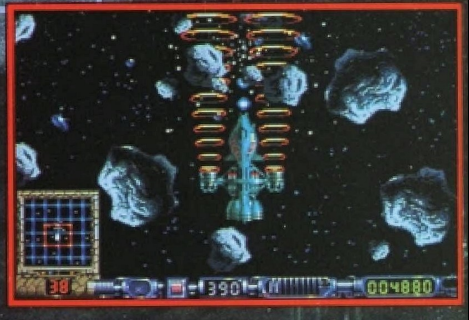
Screen shots from the Amiga

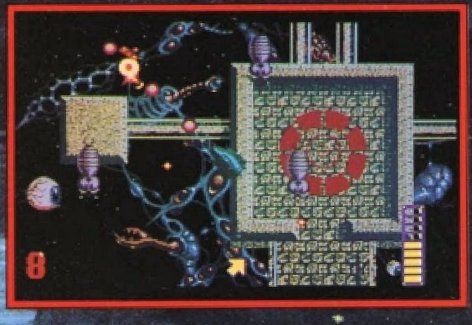
SEEING IS BELIEVING

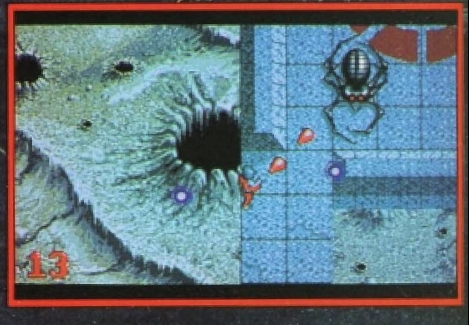
BEYOND THE FINAL FRONTIER

From the creators of Beast and Beast II comes this awe-inspiring combination of shoot-'em-up action and trading stratagems. Featuring innovative hyperspace sections, full-screen aliens and a whole galaxy to explore: AWESOME will take you beyond the final frontier.

Amiga Screen Shots







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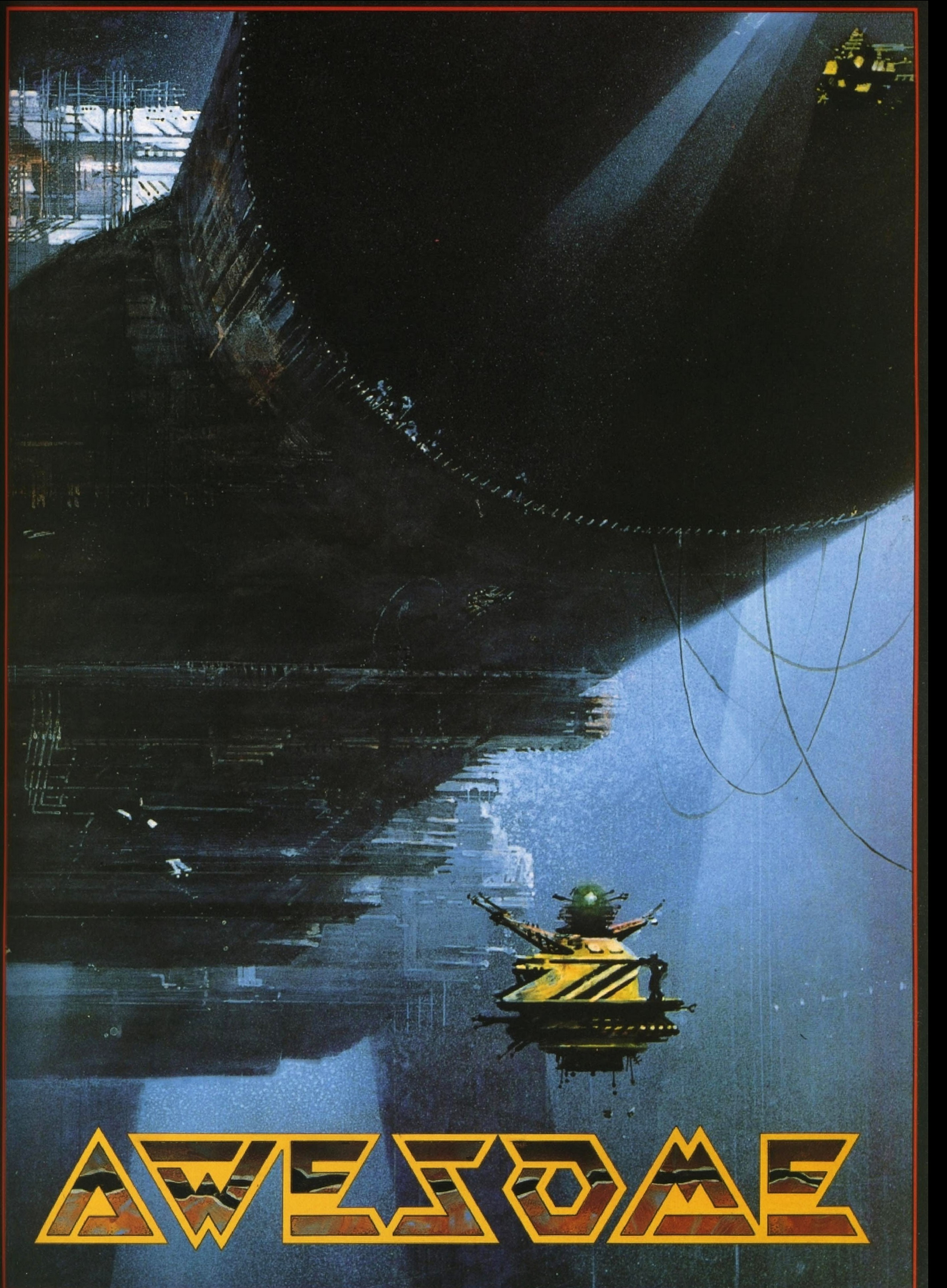
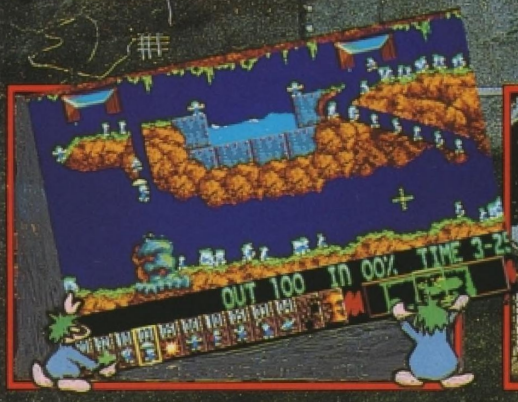
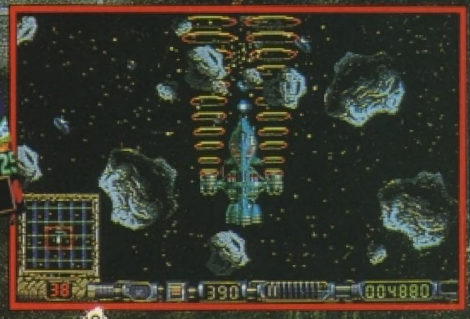

AWESOME

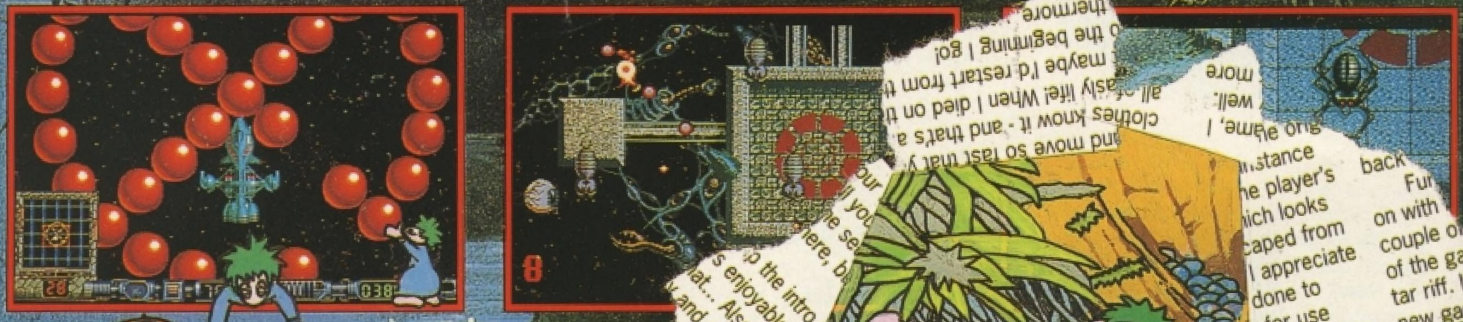
BE ON THE FINAL FRONTIER

From the creators of Beast and Beast II comes this awe-inspiring combination of shoot-'em-up action and trading stratagems. Featuring innovative hyperspace sections, full-screen aliens and a whole galaxy to explore: AWESOME will take you beyond the final frontier.

Amiga Screen Shots







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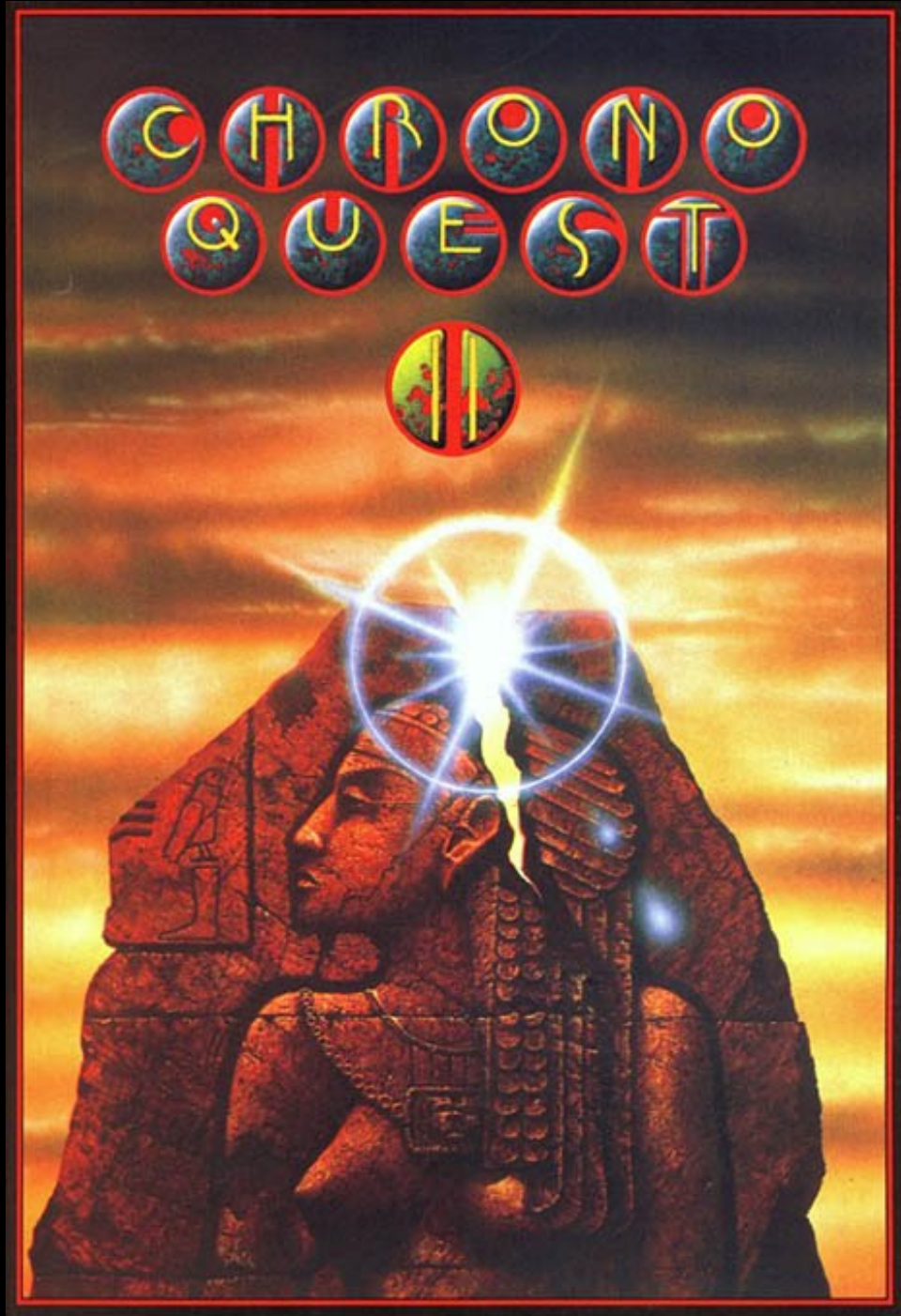
Lo
AWESOMES



CHRONOQUEST II

The adventure continues

- ★ 13 different stages - ensuring maximum gameplay and varying levels of difficulty.
- ★ User Friendly Icon Control - making it suitable for all ages.
- ★ Interaction and dialogue with characters through synthesised speech - adds to the realism and excitement of the game.
- ★ Brilliant graphics and scenery.
- ★ Superb plots and strategy make it a totally absorbing game.
- ★ 3/6 Disks Atari ST, 3 Disks Amiga, 7 Disks PC - with save game facility.
- ★ Massive graphical gameworld to explore in your time machine - 13 levels over multiple epochs.

A frantic race through time and the ages in the fantastic Time Machine Explora.

Yet again, catapulted into the world of the unknown, you are going to have to use every last bit of intelligence to survive the trials that await you.

Confront characters and situations from both History and Myth. From the Ancient Greece of Legend, through time, to the France of swashbuckling Musketeers. Can you live up to the cunning and strength of Ulysses, or the daring do and charm of D'Artagnan?

There's more than your life at stake as you cross the paths of some of History's most seductive (and deadly) damsels, fearsome beasts, temperamental Gods and haughty heroes.

It will probably keep you pulling your hair out for months until you put the enormous temporal puzzle together.

Screen Shots from the Amiga version AMIGA/ATARI ST £29.99 PC £39.99

PSYGNOSIS - GAMES PEOPLE PLAY

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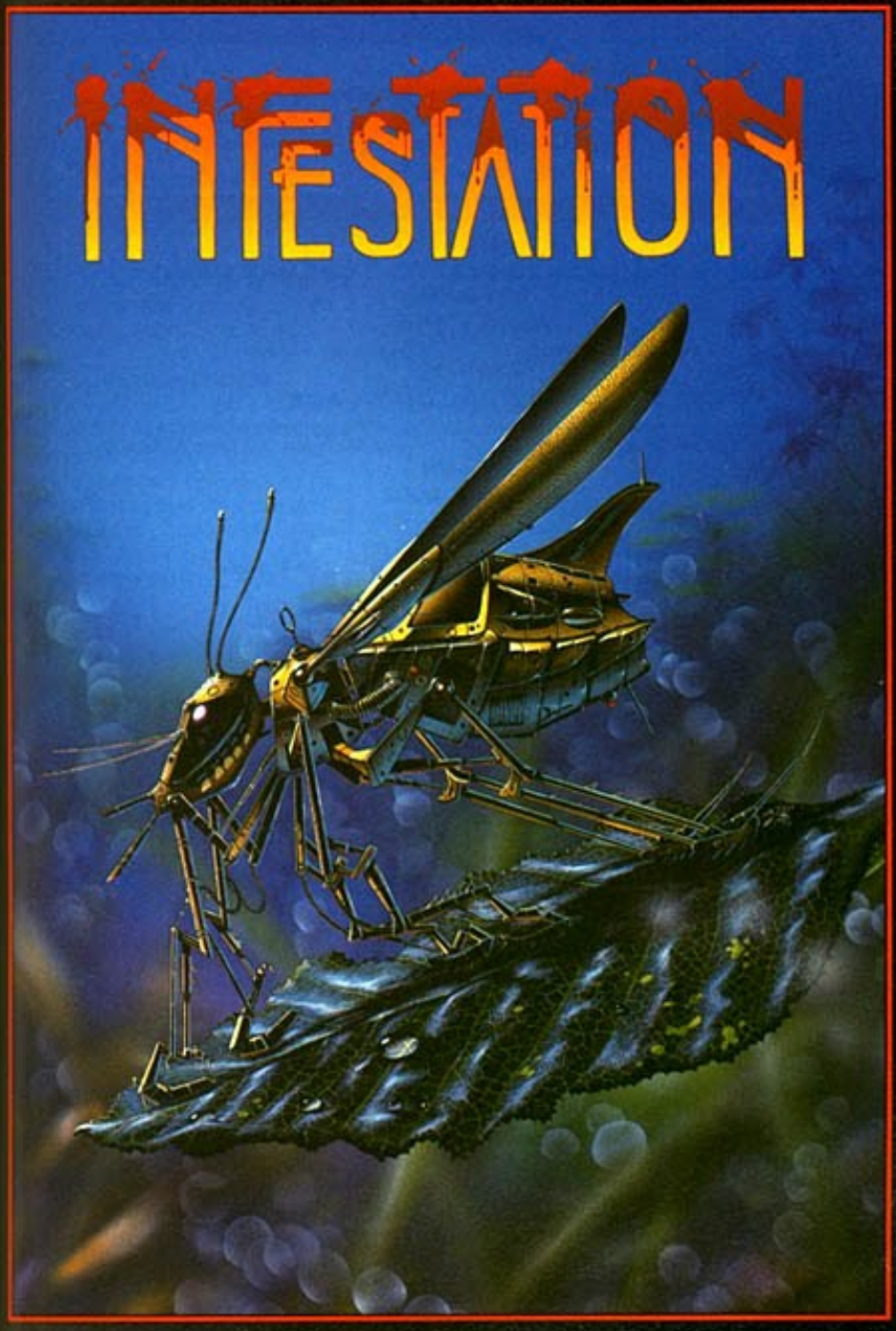
INFESTATION



INFESTATION

Are you ready for a new level of realism in computer games? Are you prepared for an atmospheric experience you will never forget? Can you cope with super-fast solid 3D vector graphics? Will you venture into the unknown, alone, and armed only with a single pulse rifle? Can you overcome the INFESTATION?

INFESTATION takes computer games to a new level of realism. It creates a complete environment stunningly rendered in super-fast solid 3D vector graphics. You are completely free to move within the game world, examining and manipulating objects just as you would in a real world. And, as in reality, you are not alone. Only, unlike those on Earth, the other occupants of Infestation's world are not very friendly at all . . .

Your task as Kal Solar, Agent of the Interplanetary Federation, is to travel to Alpha II, investigate and end the alien threat. Your mission will not be an easy one. As well as the mother alien and its eggs, you will have to deal with hostile droids and computer systems, radioactive areas, and things unknown.

INFESTATION is a truly atmospheric experience. Don't play this game when you're alone . . . it may well be your last!

Screen Shots from the Atari ST version **AMIGA/ATARI ST £24.95**

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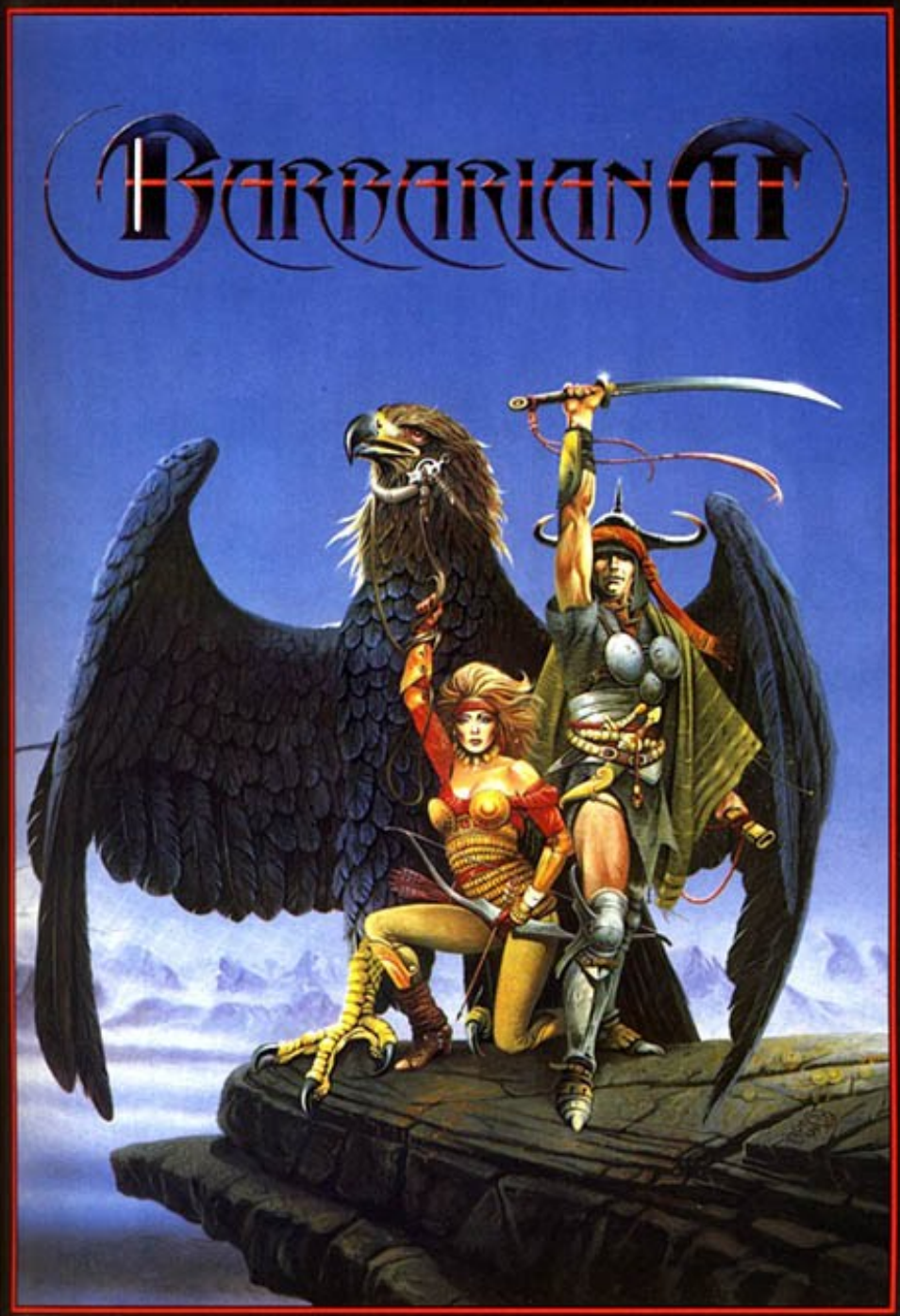

BARBARIAN II

Necron's back in town and he wants revenge. Only you – in the guise of Hegor the Barbarian – have the courage, strength and stupidity to face the challenge:

It's time once again to don your dented helmet, tie your sweaty breechcloth, sharpen your rusting sword and move your big feet in the direction of danger.

Forests, caves, dungeons, castles and temples await your barbaric exploration, each is infested with deadly inhabitants and devious traps ready to terminate your lowbrow activities.

Featuring 2,000 frames of sprite animation, 32 colours on-screen, parallax scrolling, 6 levels of continuous arcade/adventure action, over 1 megabyte of fully-animated sprites, 50 divergent enemies, Magic & Health Potions to help you on your quest and a plethora of unique weapons to find and use. **Barbarian II** is:

The ultimate in loincloth entertainment.

Screen Shots from the Amiga version

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LEANDER

LEANDER

Thanatos lurks in his lair, bathing in the power-giving life-force he is sucking from Princess Lucanna.

Princess Lucanna is dying: Imprisoned in the Sphere of Depletion her strength will soon be gone.

Meanwhile, Leander – Captain Of The Guards – kneels before his master seeking advice. He is told: *The princess is the balance between good and evil, if she dies, good dies and evil shall engulf the land.*

As Thanatos' power grows, the world succumbs to his evil grasp; Leander now has to face and conquer dangers beyond his darkest dreams before he can free the princess and save the land.

*You play the part of the Princess as she hangs around inside the Sphere Of Depletion waiting for Leander to rescue her. Will he make it? Or will you spend the entire game doing nothing but having your life-force sucked?

Leander: Where heroes Sphere to tread!

*Psygnosis reserve the right to amend this storyline.

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ATOMINO

Psygnosis *and their Molecule Madness*

Against the clock, you use your chemical tendencies to build molecules out of atoms provided.

And don't be surprised if the very atom you *don't* need will be the one you're given to use next . . . Pray for a Joker Atom!

If you don't look like a mad scientist now, you will by the time you've tackled **ATOMINO!**

Up and Atom!

Screen Shots from the Amiga Version

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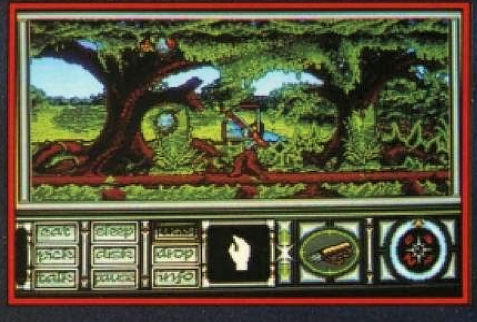
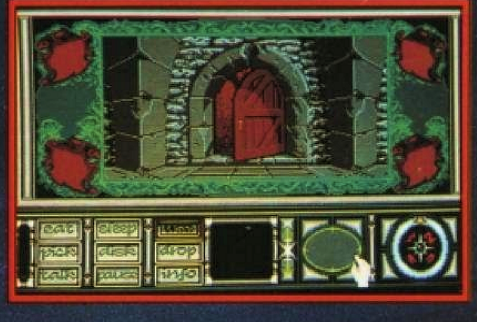
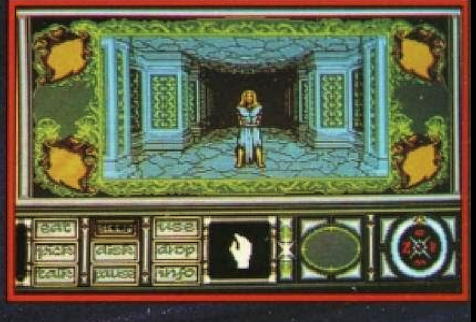
OBITUS



YOUR OWN WORST NIGHTMARE . . .

From Psygnosis, Impelling RPG with more than a dash of hack-'n'-slash.

You're in the depths of your own worst nightmare . . . but this time there's no waking up.

Lost and alone in a dangerous and alien world you must discover where you are, how you got here . . . and how you're going to get out!

In a frantic search of the unfamiliar land you explore aMAZEing forests, mines and underground complexes collecting objects and interacting with indigenous creatures.

Re-emerging in to daylight you race along perfect parallax action scenes, dispatching enemies as you battle ever deeper into the unknown.

Amiga Screen Shots

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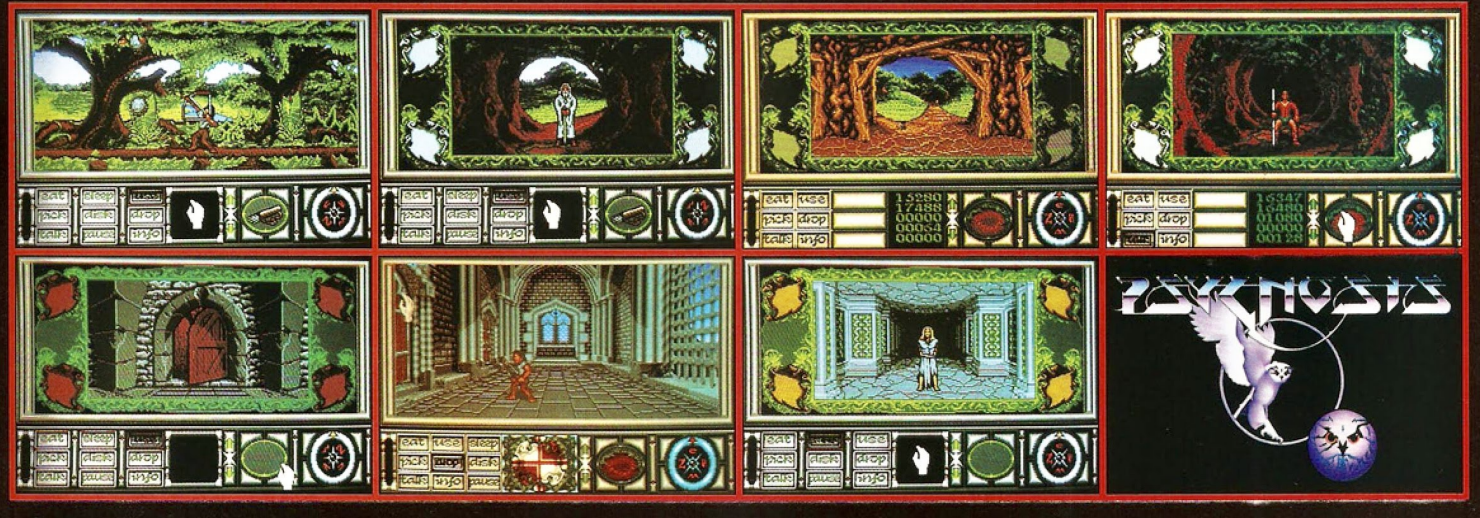

Superb

OBITUS

'T' SHIRT ENCLOSED

An original unique Roger Dean Design

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Amiga Screen Shots

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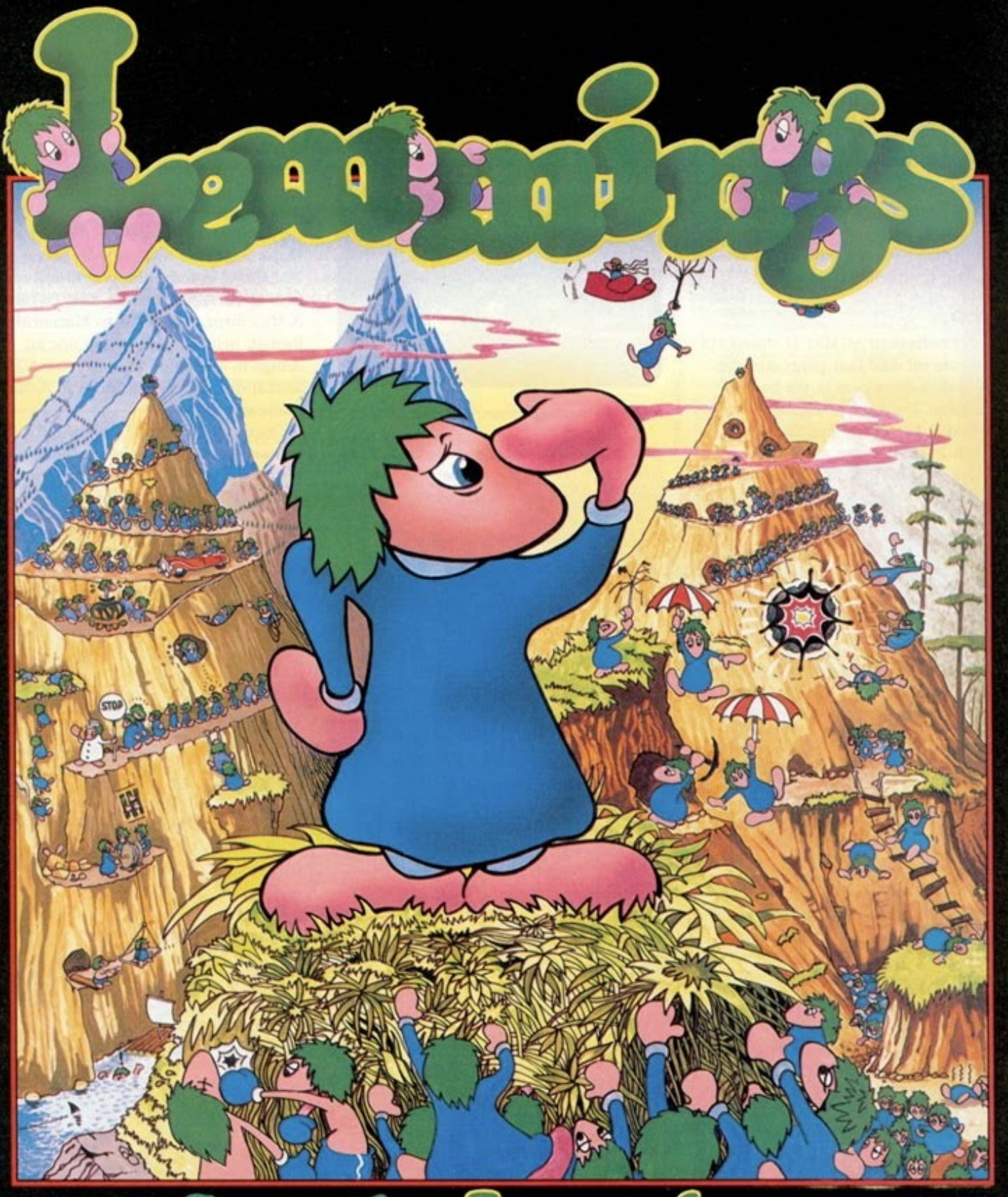

Save the Lemmings-and

Commodore Amiga,
Commodore CDTV,
Atari ST
PC Compatibles

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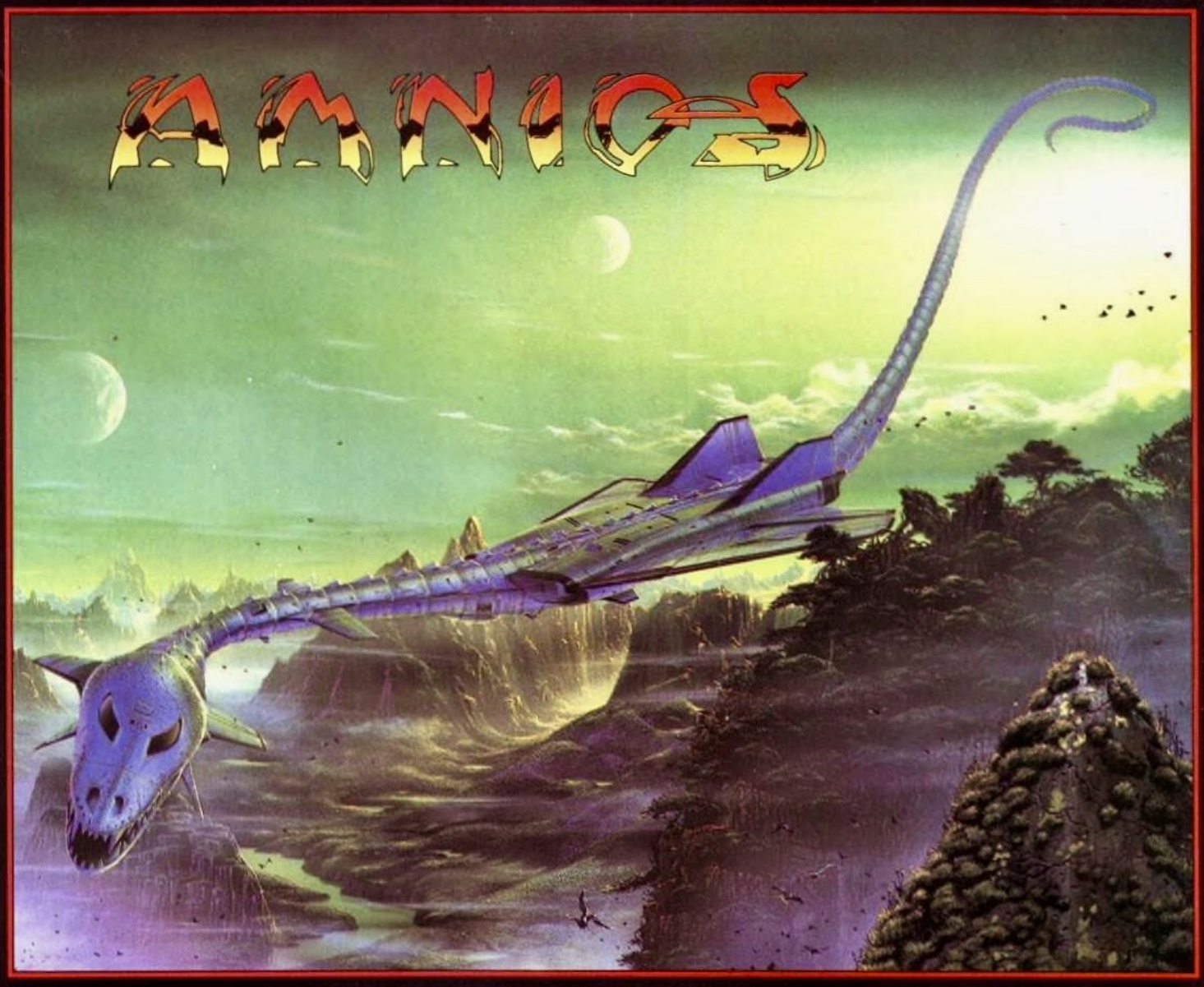

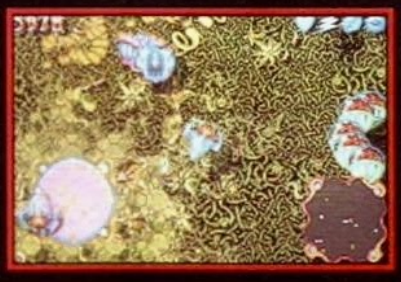

AMNIOS

Alive and Killing!

"Put simply, AMNIOS is the best shoot-'em-up that has been released for a long time".

– Amiga Action – 93%

Penetrate the living hell that is **Amnios.** Counter your comparatively diminutive ship against the merciless might of **ten living, breathing planets** in an audacious endeavour to rescue imprisoned members of your own persuasion.

Pick up indigenous DNA and utilise it to fabricate enhanced weaponry to abet your pestilential quest.

Aw, forget the Bull! Just get in there and save the World!

Amiga Screen Shots

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OH NO! MORE Lemmings™

OH NO! More Lemmings is now available at your local store for your Amiga and Atari ST at £25.99* and for your IBM PC or Compatible for £29.99*.

Special Offer – For owners of the original Lemmings, a Data Disk version of **OH NO! More Lemmings** is available (with full packaging etc.) from your local store, at a specially reduced price of £19.99* for the Amiga and Atari ST and £25.99* for the IBM PC and Compatibles.

* Recommended Retail Prices.

100 Brand New Lemmings™ Adventures!

Just when you thought they were finally safe those green haired numbskulls have blissfully blundered off towards new and greater perils.

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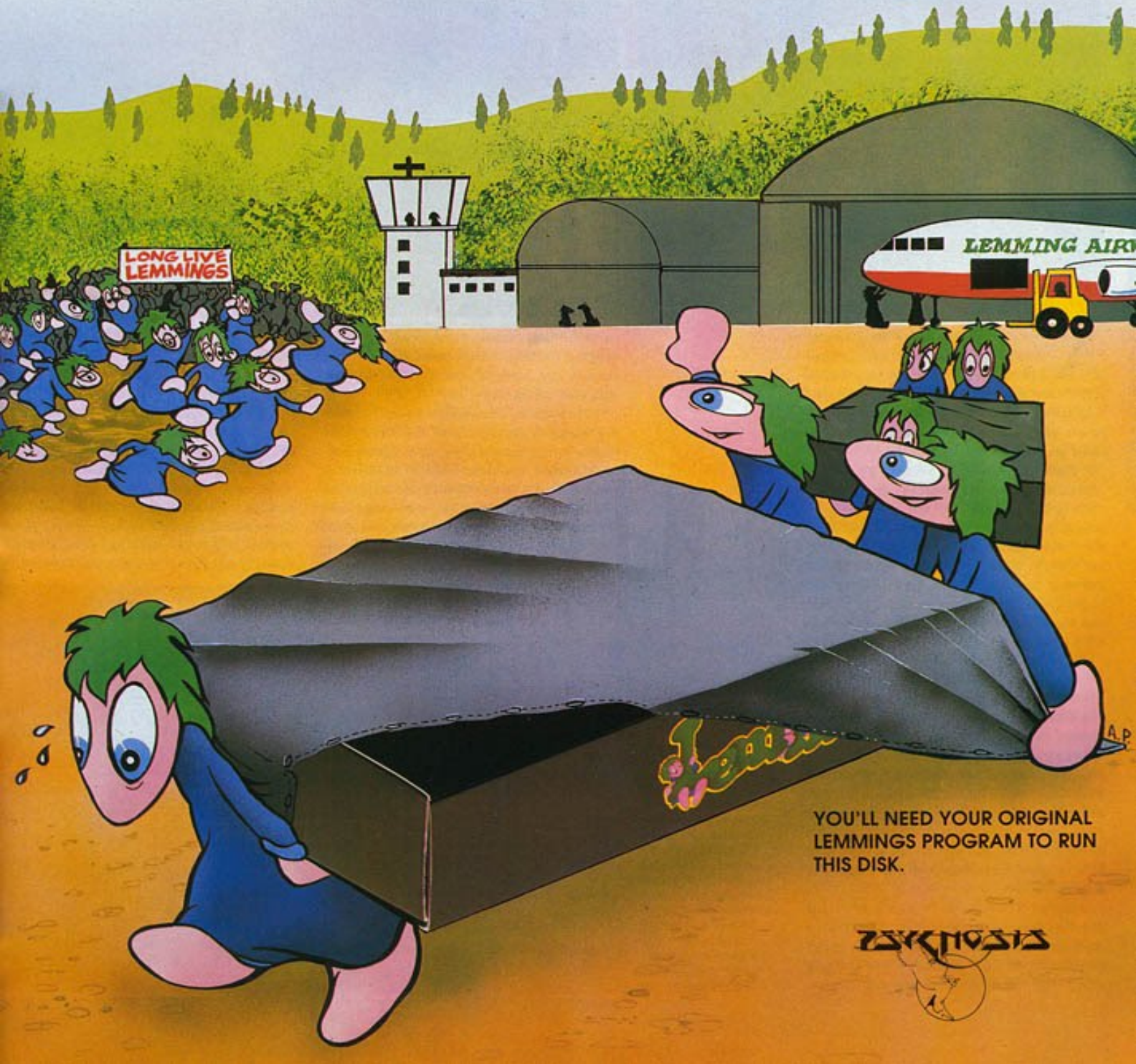
Available for Amiga, Atari ST, IBM PC and Compatibles

OH NO!
MORE LEMMINGS!™
THE DATA DISK



YOU'LL NEED YOUR ORIGINAL LEMMINGS PROGRAM TO RUN THIS DISK.

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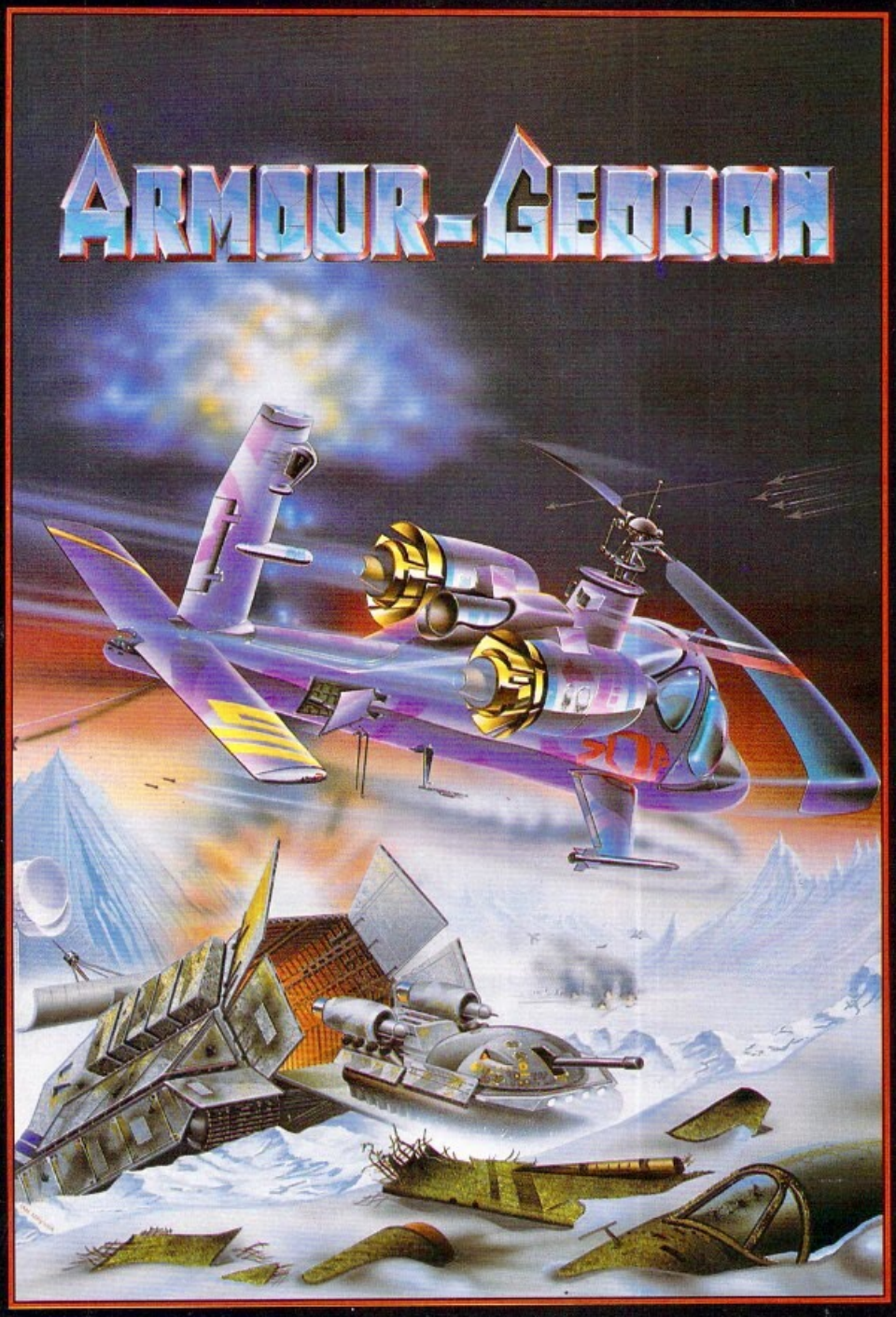

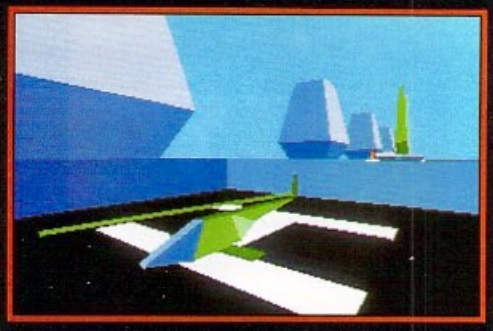

ARMOUR-GEDDON

Post-Holocaust: A power crazed entity desires control of earth. They develop an energy beam and intend to bounce it off a custom-built satellite back to earth . All unprotected life will be wiped out.

You select and control up to six diverse hi-tech vehicles at once in a race against time to seek and destroy enemy power lines and eventually knock out their beam generator.

Build up your arsenal by collecting enemy resources to help develop and create your own new weapon systems.

Featuring a sophisticated head-to-head serial link enabling 'being-there' realism between two players.

Armour-Geddon: Strategy and simulation synthesized to perfection.

Screen Shots from the Amiga version.

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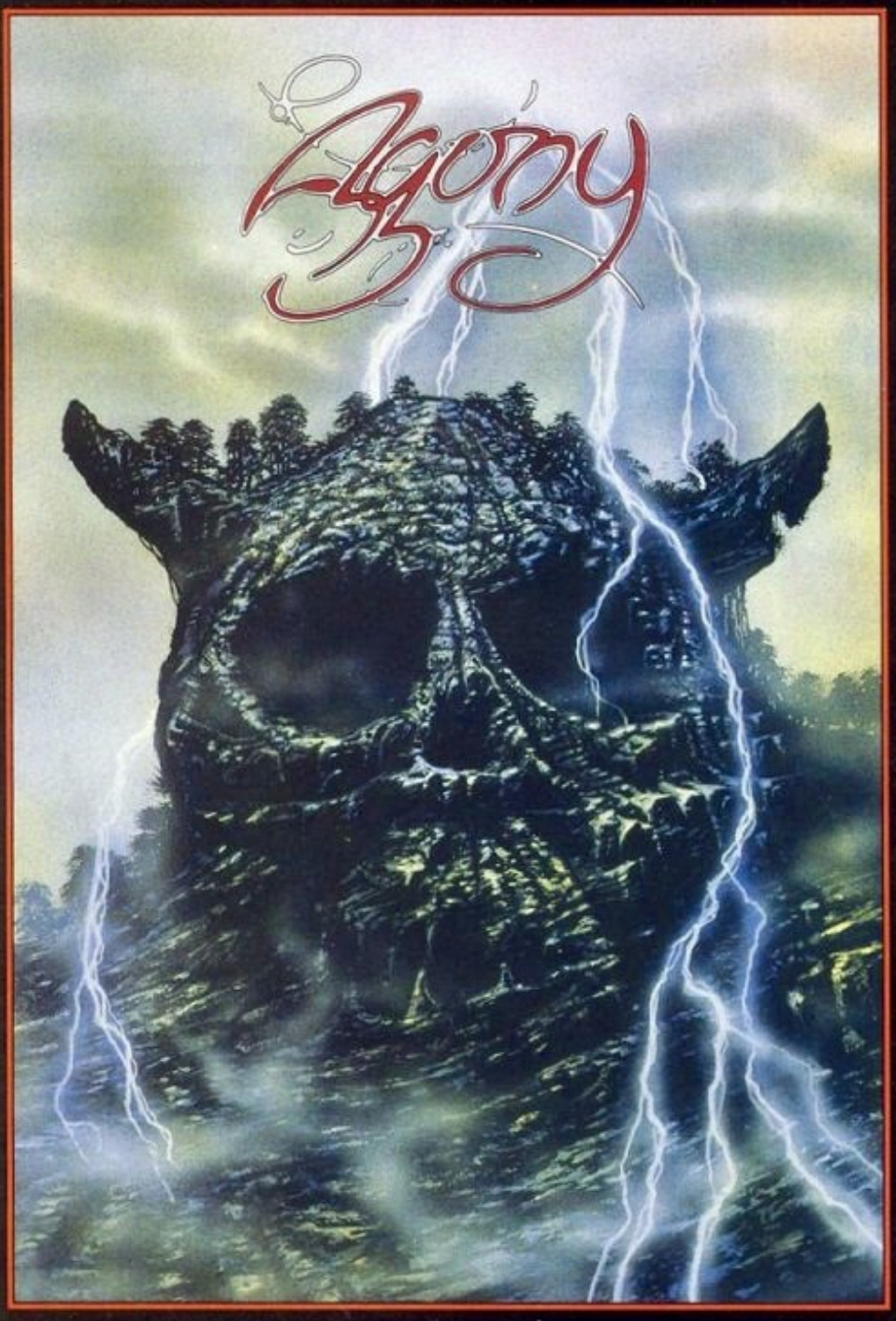

AGONY

Pit your magical powers against an equal but opposite mystical force. Use your sorcery and fighting skills to battle through six graphically – excellent levels, each infested with hordes of beautifully-animated conjured-up creatures.

Pick up potions and spells to help your valiant struggle to find the secret of Cosmic Strength.

Experience four layers of incredibly-smooth parallax scrolling, animated backdrops, a massive play area, hundreds of on-screen colours, unbelievable gameplay and an exorbitant sound track all expertly mixed together and skilfully cast to bring you a spellbinding brew of computer gaming action.

Experience Agony with no pain!

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SHADOW OF THE BEAST III™

BEAST III - OUT OF THE SHADOW

Maletoth remains a deadly threat. Only when he's been utterly destroyed will you be wholly free from his malignant influence. In puny human form you now face the many testing challenges and powerful foes that stand between you and your final encounter with the Beast Lord.

BEAST I
Computer Entertainer '89,
Award of Excellence.
European Computer Leisure Awards '90,
Best Graphics.
Game Players '90,
Amiga Game of the Year.

FEATURING:
Side-view multi-plexed hardware sprites; 800K of evocative music; hundreds of mind-blowing simultaneous on-screen colours; and full 8-way parallax scrolling. The last of the Great Trilogy, **Shadow of the Beast III** is set for even greater accolades than its predecessors.

BEAST II
Golden Joystick Award '91,
Best Graphics - 16 Bit.
European Computer Leisure Award '91,
Best Graphics and Best Sound.
Generation 4, International Award for
Best Sound and Best Presentation.

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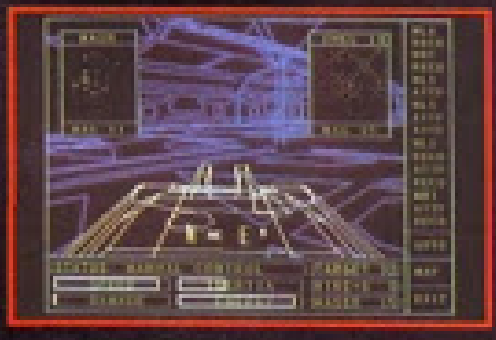
FREE BEAST III Pin Badge with Every Game.



AIR SUPPORT

It is the future; Armed warfare has advanced to such a dangerous stage as to render it too deadly to use. Conflict is now carried out in simulation only.

From your Command Centre you have control over a fleet of hi-tech vehicles. You will need to hone your skills as a pilot and strategist in tough training missions before you advance sufficiently to take on the enemy for real.

Utilising a unique Frac-Scape technique and featuring incredibly realistic virtual 3-D, Air Support breaks down the barrier between simulation and reality.

SEEING IS BELIEVING

Screen Shots from the Amiga Version

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Bill's TOMATO GAME™

More Puzzling than a Picasso!
Crazier than a Cabinet Minister!!
Saucier than a Bull in a Blender!!!
Meet Terry & Tracy, an everyday pair of walking, talking tomatoes caught up in a totally unfeasible tale of rivalry, evil squirrels and mystical lands . . . oh and, erm, love!
Over 100 levels, puzzles galore, 45 tunes, more than 2MB of graphics!
Ketchup with Bill's Tomato Game at your local games store now!

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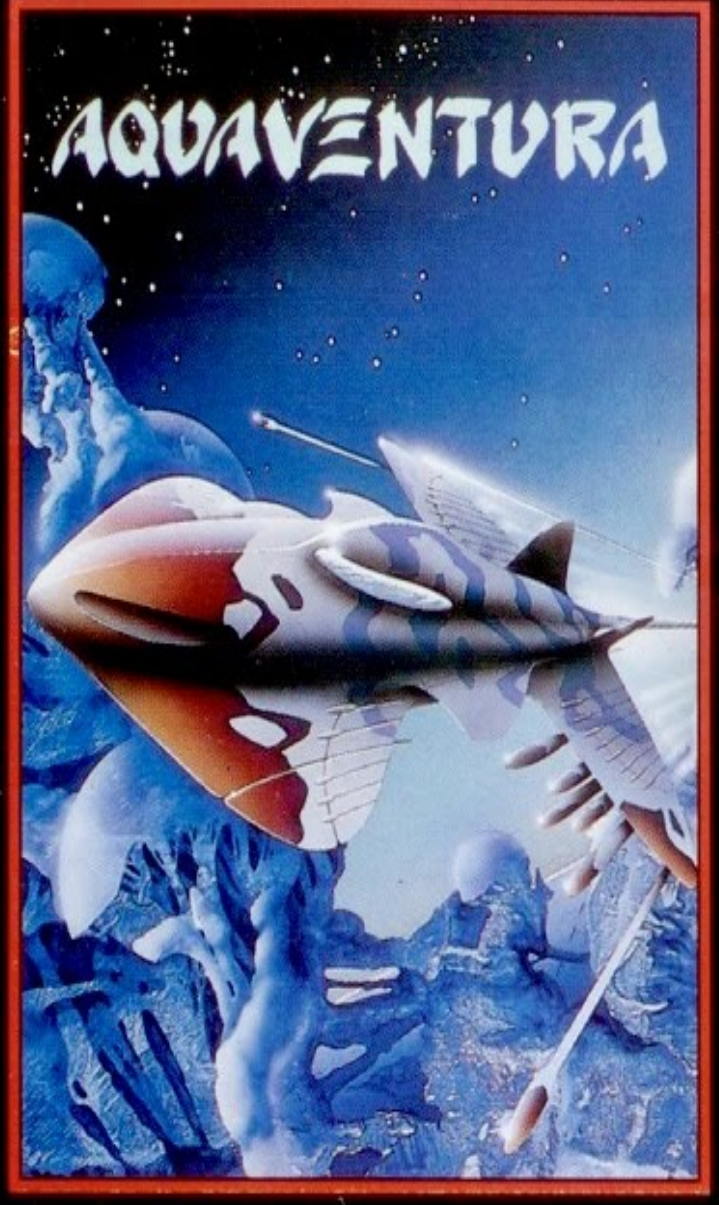

AQUAVENTURA

Aquaventura is the beginning of a completely new generation of computer entertainment.

This is a multi-level arcade game that moves solid objects, on a fully featured smooth scrolling three dimensional playfield at phenomenal speed.

A product that stretches 16 bit technology to its limits, in graphics, sound, gameplay and cubic destruction.

Aquaventura defies description, it has to be seen to be believed!

Atari ST, Amiga, P.C.

PSYGNOSIS

THE Carl Lewis CHALLENGE

Your knee rests on the hard surface of the track. Fingers splayed, you adjust your foot slightly on its starting block.. A bead of sweat squeezes from your brow as you focus on the race ahead. Weeks of intensive training have culminated in your anticipation of the starter's gun, poised to put everything you've got into the next few seconds. 100 metres suddenly seems a very long way . . .

Take the *Carl Lewis Challenge* and select, manage, train and control a team of athletes in their all-out attempts to win gold in Javelin, 100m Sprint, 400m Hurdles, High Jump or Long Jump.

Follow in Carl Lewis' footsteps and go for gold!

INCLUDED IN EVERY PACK:
A chance to win a dream ticket to the '92 Barcelona Olympics and have your copy of the game personally signed by Carl Lewis!
(No purchase necessary to participate)

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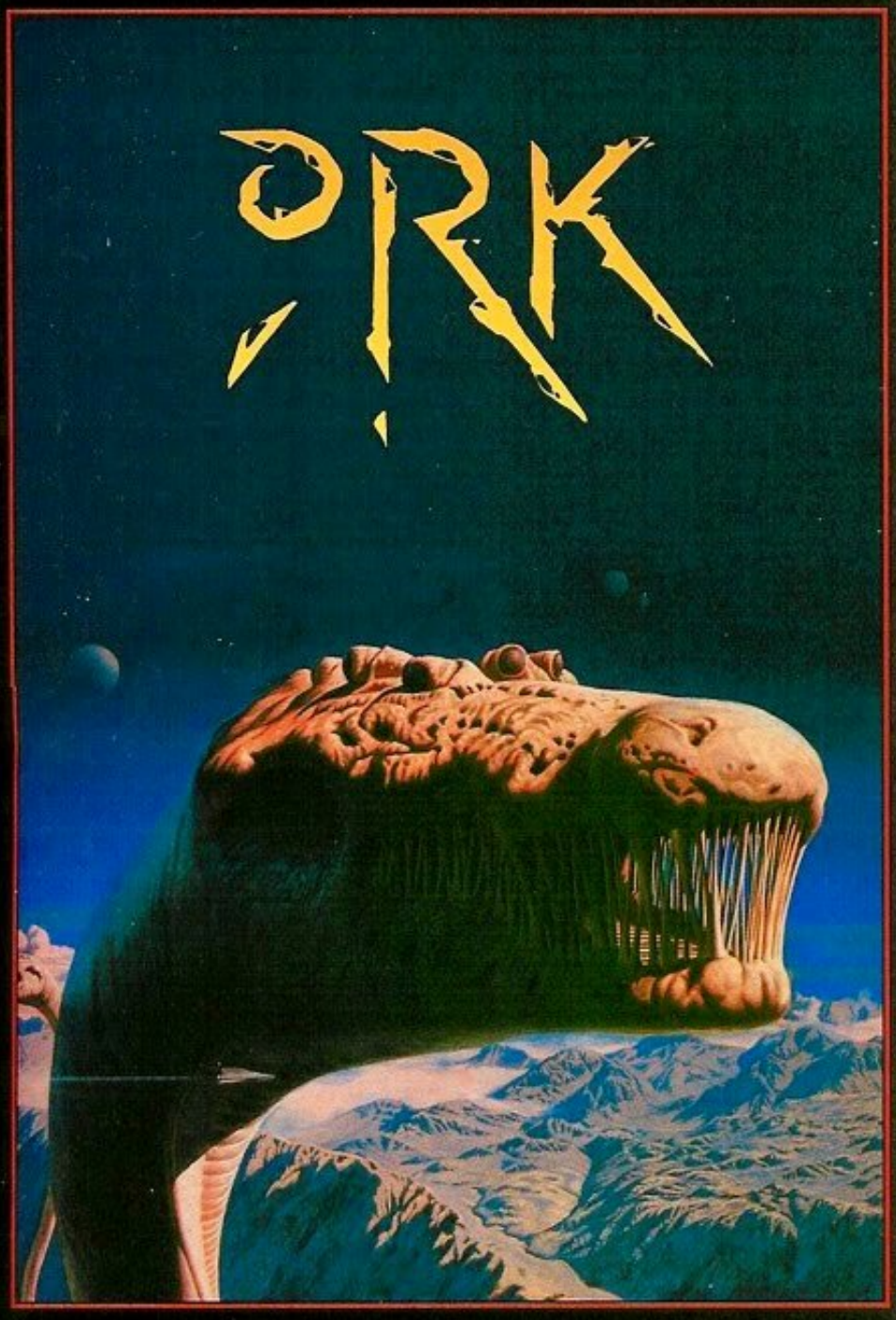
MOVE UP TO MIZUNO

PSYGNOSIS FREEPOST LIVERPOOL L3 3AB Tel. 051-709 5755



ORK

Beamed down to the planet Ixion from the Legion Ship, Cisskei, aspiring Captain Ku-Kabul has to face the dangers and tests specifically placed on this planet in order to prove himself worthy of Leadership. Failing any of the tests will end his career as a Legion-Command Officer...permanently!

To give him a fighting chance, Ku-Kabul is fitted with twin laser cannons and refuelable jet boosters.

Using brains and brawn he must find, collect and use objects to solve the many perplexing puzzles and defeat the hordes of mighty enemies that infest this deadly arena.

3-layer parallax scrolling, arcade-speed action and powerful FX combine with total-gameplay addiction to bring you the experience that is Ork!

Are you ORK enough?

Screen Shots from the Amiga version.

PSYGNOSIS
FREEPOST
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Tel: 44-51-709-5755

PSYGNOSIS

1993
ADVERTS

YOU'LL DIE FOR A GAME

Ladies and gentlemen, welcome to the Def Com Military Academy. You are about to operate the most advanced battle simulator ever created. After taking control of your crack division of commandos, the campaign commences in the Grassland area, progresses to the Desert and on into the Arctic Wastes where you will be thoroughly tested in all aspects of ground warfare - at the sharp end of a bullet.

Upon completing the missions, you will be transported to Moon Base Alpha for the ultimate series of challenges the academy's mainframe has to offer.

So if you are sitting comfortably and your reactions are at their sharpest, we will bring the house lights down and immerse you in the total action experience that is the 'Theatre of Death'.

Theatre of Death is available on the Amiga Now!

THEATRE OF D·E·A·T·H

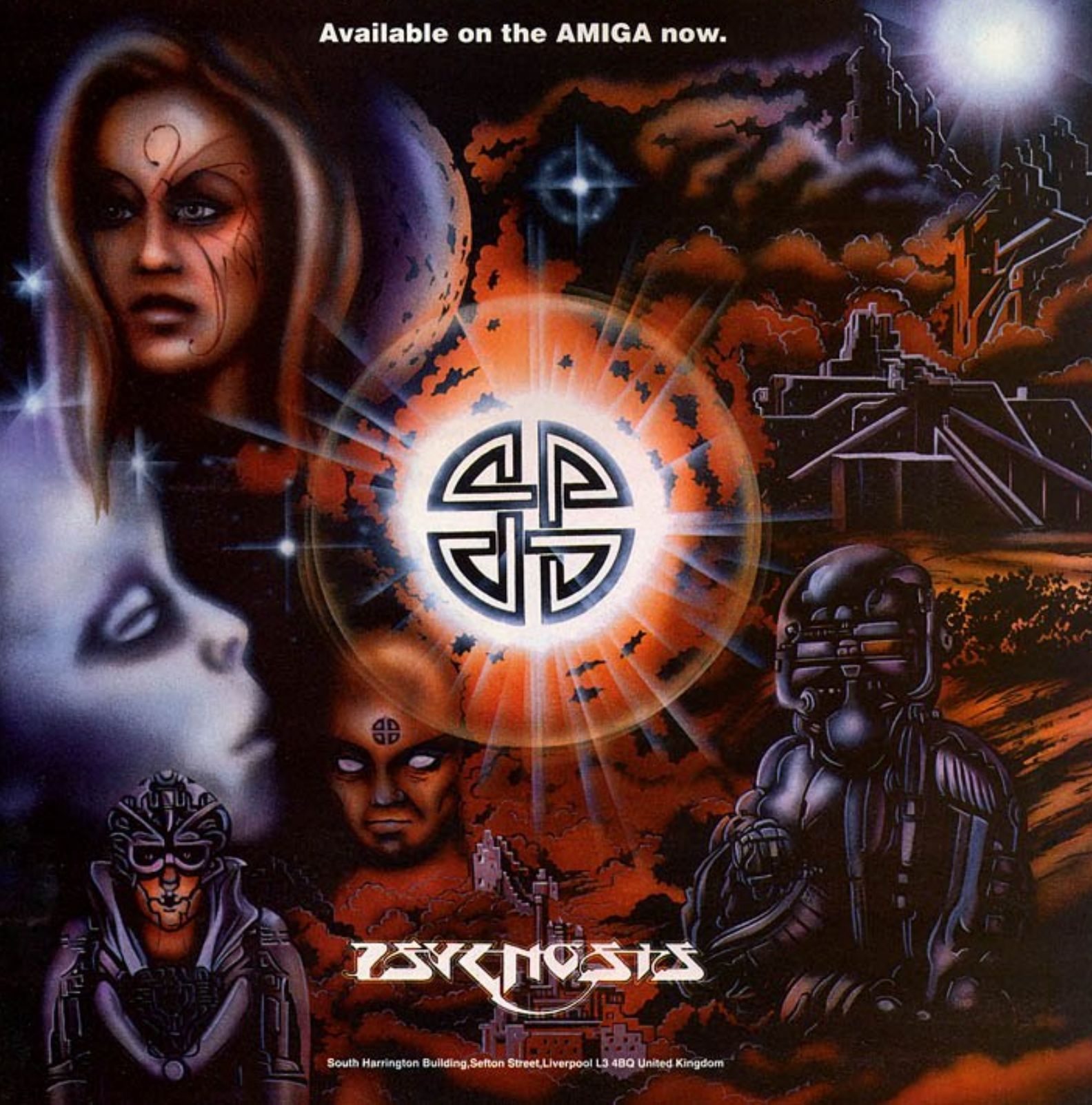
PSYGNOSIS

PERIHELION

A vision that the Psyonic Council just couldn't ignore. A force so mighty it could rip the very foundations of Perihelion from the earth. And Project Awakening is born... Its name is whispered only in hushed voices; it's form is a mystery straight from a nightmare. Choose your race, your powers, your spells and begin the quest against the most ancient and terrible power the universe has ever seen.

Perihelion is an incredible cyberpunk RPG set in a world of cruel and dangerous mystery.

Available on the AMIGA now.



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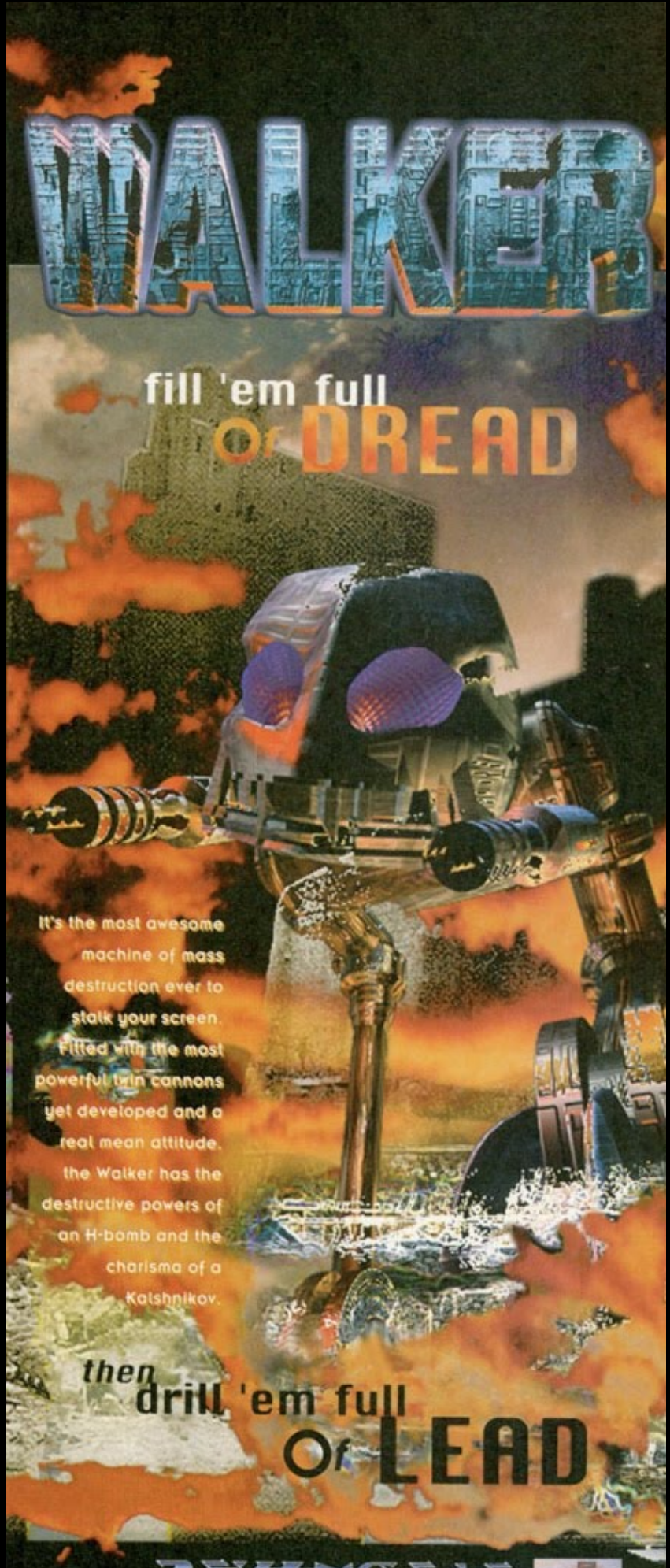

PSYGNOSIS DMA DESIGN

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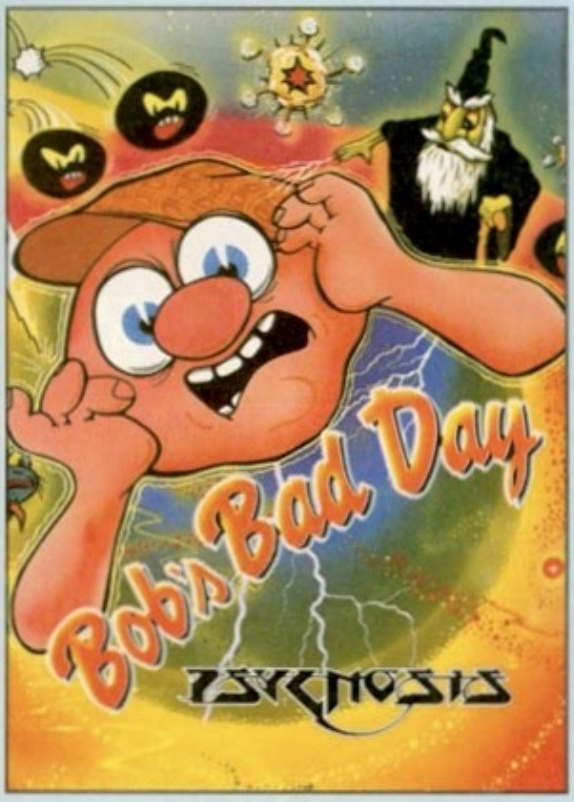
(Send a SAE for the full colour catalogue of official Psygnosis merchandise)

SPIN YOURSELF DIZZY AND DRIVE YOURSELF TO THE EDGE OF ENDURANCE THIS CHRISTMAS

(Without even listening to the Queen's speech...)

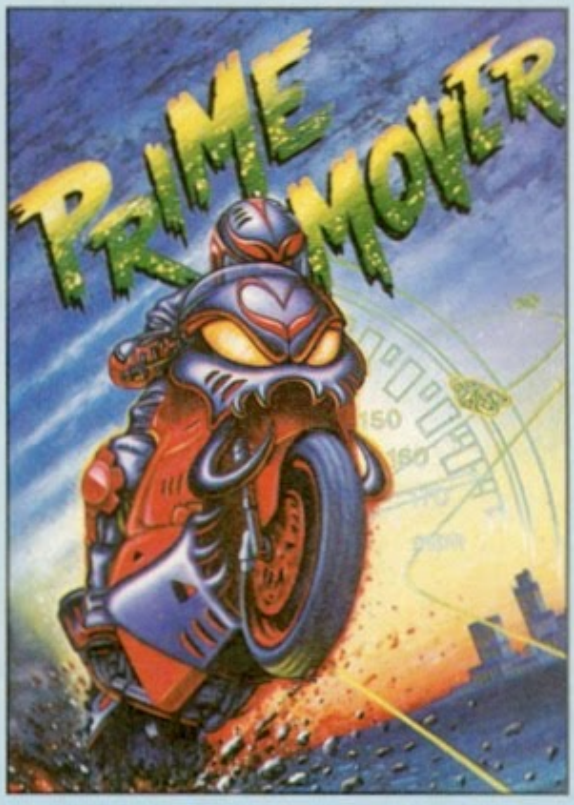


BOB'S BAD DAY

Bob was just minding his own business when it happened. All it needed was a wizard with a poor sense of humour, a couple of angry words and Bob found himself rolling around - not in laughter, but like a ball!

Now Bob's got to spin through the craziest lands the wizard could create in search of his legs. It's one of the fastest and funniest adventures around with the kind of mad challenge that'll keep you up all night searching and spinning in your quest to find Bob's lost legs.

And you thought you've had bad days!!!

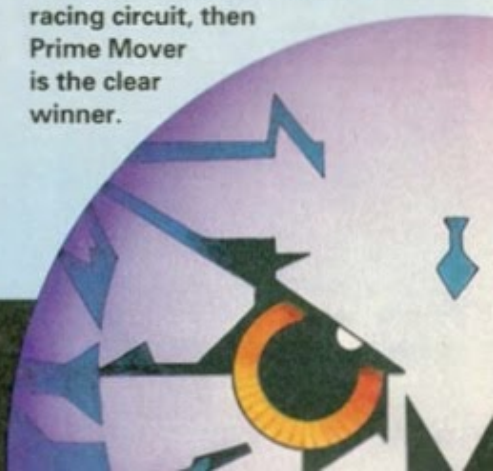


PRIME MOVER

The smoothest, most realistic arcade motorcycle game ever hits the Amiga with the arrival of Prime Mover.

Featuring 5 awesome bikes, a huge selection of the most challenging tracks from around the world & realistic and testing riding conditions, Prime Mover screams onto the grid and into pole position ahead of all the competition.

So if you want to sample the power and sheer excitement of the international bike racing circuit, then Prime Mover is the clear winner.



Available now for your Amiga

Psygnosis Ltd. South Harrington Building, Sefton Street, Liverpool L3 4BQ.

A STATE OF EMPLOY TO DESTROY

They're the meanest mercenaries in the Luyten star system, and they're on a life or death mission.

Join these ruthless soldiers of fortune as they enter a weird world of mutant killer creatures and hi-tech weaponry.

With sensational graphics, outstanding playability and a unique multi-player mode allowing up to four players on screen at any time.

Hired Guns is the ultimate multi-player RPG/3D arcade adventure.

Join up now. If you dare.

97% Amiga Force –
"the best Amiga game ever..."
91% Amiga Computer
91% The One 90% Amiga Action

WIN one of 20 advanced Gravis 2-way Amiga adapters. Just answer this question: How many players can play Hired Guns at once? a)20 b)4 c)2
Send your answer on a postcard, stating your name, address, age, type of computer and the name of this magazine. To: Hired Guns take no prisoners, Psygnosis Competitions, Dept.1770, Winterhill, Milton Keynes MK6 1HQ. UK.

AVAILABLE ON AMIGA.

HELPLINE 0891 101 269

All calls cost 36p per min. cheap rate, 48p at all other times. Please ask the bill payers permission before using the phone. For a full set of rules send SAE to Psygnosis, South Harrington Building, Sefton Street, Liverpool L3 4BQ. Entries must be received before 31st December 1993.

FROM THE UNITED STATES OF PSYGNOSIS

A STATE OF EMPLOY TO DESTROY

Join a team of the meanest mercenaries in the Luyten star system, to complete the toughest mission ever created on screen.

In a world of cruel mutants and hi-tech weaponry, you're not just fighting to finish the job – you're fighting to stay alive.

Hired Guns has been hailed as the ultimate multi-player RPG.

Apart from the sensational graphics and outstanding playability that comes from 12Mb* of data, a unique multi-player mode allows up to four players on screen at any time.

We dare you to accept the job.

We challenge you to finish it.

Universally hailed as the "best Amiga game ever" (97% Amiga Force) it's even more awesome on the PC.

*PC VERSION

HAVE YOU GOT THE GUTS?

AVAILABLE ON PC AND AMIGA.

HELPLINE 0891 101 269

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WIN one of five Advanced Gravis Ultra Sound cards. Just answer this question: In which star system does the game take place?

a) Luton b) Luyten c)Lycra

Send your answer on a postcard, stating your name, address, age, type of computer and the name of this magazine. To: Hired Guns take no prisoners, Psygnosis Competitions, Dept.1770, Winterhill, Milton Keynes MK6 1HQ, UK.

FROM THE UNITED STATES OF PSYGNOSIS

A STATE OF MAGICAL SPEEEEEEEEED

WIN a Mega Drive and a copy of Wiz 'n' Liz. Plus five runners-up prizes of games. Just answer this question: Which planet do Wiz 'n' Liz live on? a) Venus b) Pum c) Glum Send your answer on a postcard, stating your name, address, age, type of computer and the name of this magazine. To: Wiz 'n' Liz leave the rest standing, Psygnosis Competitions, Dept. 1770, Winterhill, Milton Keynes MK6 1HQ, UK.

Forget racing rodents and turbo-charged tabbies, Wiz 'n' Liz are the fastest thing on four legs.

They're the finest magicians on the Planet Pum. But when their pet wabbits are let loose, they have no choice but to set out across the land to get them back.

It's the fastest and craziest adventure ever seen on screen. Hundreds of spells, great sub-games and one or two player gameplay that's destined to set your console alight - Wiz 'n' Liz's frantic Wabbit Wescue spells fun for everyone.

Catch them now on Amiga and Mega Drive - if you can.

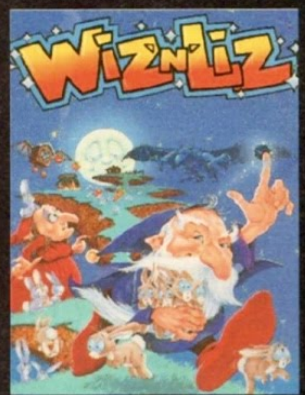
Need help? Call the Wiz 'n' Liz spell line.

"The two player game is everything that the jerky, fuzzy head-to-head option on Sonic 2 should have been."
mega

"Fantastically fast and furiously funny."
Mega Drive advanced gaming

"It's one of the fastest things since pre-puberty."
Dominik Diamond, smash hits.

AVAILABLE ON AMIGA AND MEGA DRIVE.



YOU WANT SPEED? - GET WIZ 'N' LIZ.

HELPLINE 0891 101 277

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FROM THE UNITED STATES OF PSYGNOSIS

GUESS WHO'S COMING FOR CHRISTMAS!
PSYGNOSIS
Available on PC, Amiga and MAC.....and just £14.99

A SEQUEL TO END ALL SEQUELS...

OUT NOVEMBER

FOR THE AMIGA

After an epic struggle of good against evil, the Demon King sought refuge far away in time; where his magic was forgotten, and where he could lick his wounds and recover his powers.

Yet he had not counted on the will of a young Samurai warrior. He followed the Demon into 24th century Japan, to ancient Japan and finally, confronted the Demon in his mountain throne where the King was prepared to try anything to defeat him.

All of his demonic forces have been summoned to his aid, all of his tricks and traps have been set, all of his power is directed against you. Only the wisest and the most honourable of warriors can defeat him.

SECOND SAMURAI

...the story of the second samurai is yet to be written

South Harrington Buildings, Sefton Street, Liverpool L3 4BQ United Kingdom Tel: 051 709 5755

PSYGNOSIS

TAKIN' FLIGHT SIMS BY STORM

'There are two sides to every campaign'

AVAILABLE: Soon on the Amiga

Exclusive Report from PSYGNOSIS

IN THE MODERN combat theatre, a war cannot be won without both land and air attack working in unity.

That's why Combat Air Patrol combines comprehensive air strike/intercept capability plus an integrated land attack scenario, linked to your fighter pilot kill ration.

Not only that, the playability of CAP is gonna make it a legend among flight simulators - just as the exploits of pilots and generals in the Gulf War made them legend.

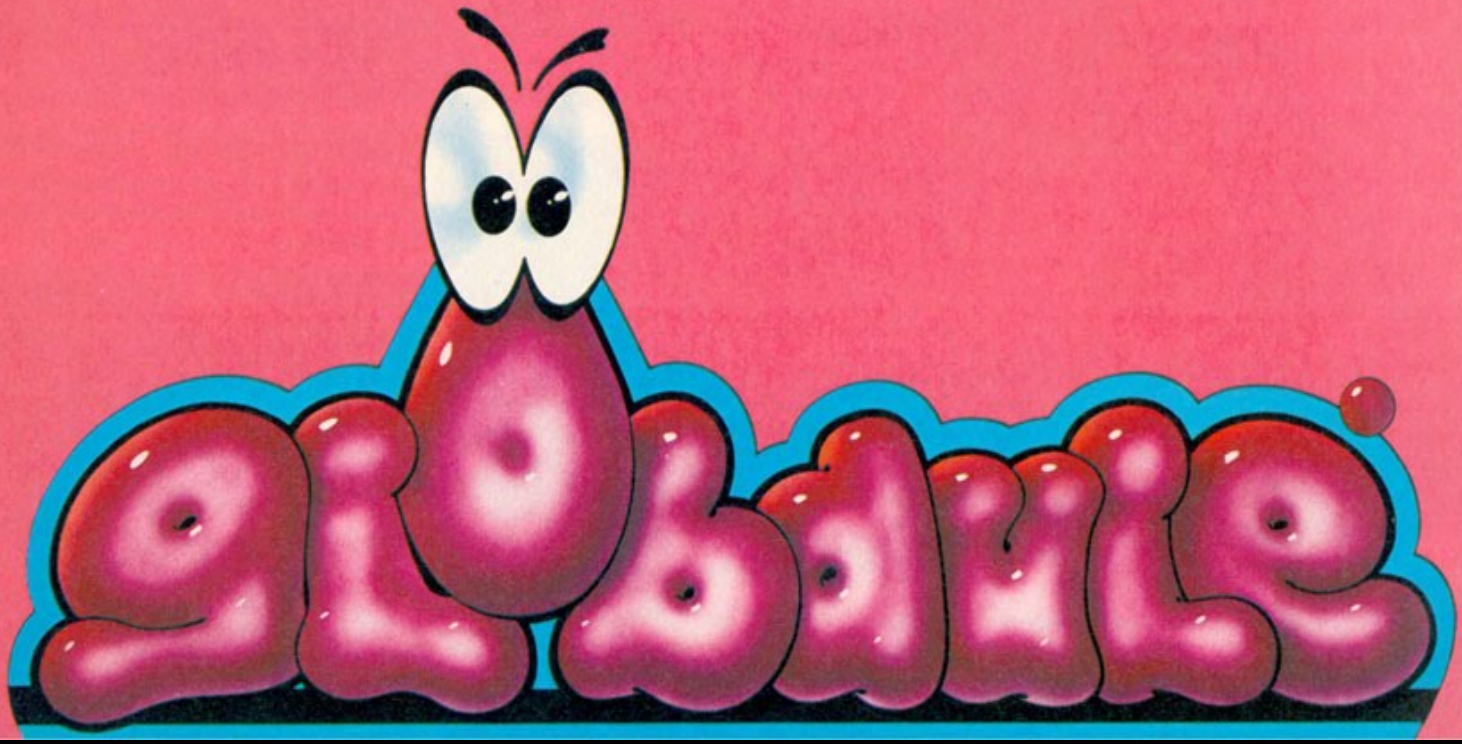
If you're looking for a thoroughbred flight simulator and full action Gulf War strategy game, then you've got CAP in your sights!

The package includes fully illustrated Gulf War diary.

om PSYGNOSIS LTD SOUTH HARRINGTON BUILDING SEFTON STREET LIVERPOOL L3 4BQ 051-709 5755

PSYGNOSIS

SPLATTING ONTO YOUR AMIGA SCREEN NOW!



PSYGNOSIS

Life's a beach
and then you
buy...
Lemmings™
the Tribes 2
IT'S ALWAYS PARTY TIME WITH LEMMINGS 2!
THE GAME OF '93 AVAILABLE END OF FEBRUARY

THEY'RE BACK!!!
IN A FABULOUS NEW ADVENTURE

Twelve New Worlds with an all-star cast of thousands, including . . .

Surfers, Bagpipers, Ballooners, Jumpers, Magic Carpet Riders, Snowball Throwers, Pyramid Builders, Fencers, Pole Vaulters, Bongo Players, Sand Castlers and many, many more!

- 12 Brand New Tribes, each with their own skills
- Save the Tribes and win the Talisman
- 256 brilliant VGA colours
- Riveting Game Play and More

PSYGNOSIS

PRESENTS A

DMA DESIGN

PRODUCTION

- Puzzling problems with hilarious animation
- Enhanced sound support with digitised Lemming voices
- 8-way scrolling
- 15 original soundtracks

IN ASSOCIATION WITH LEMMING ISLAND · LEMMINGS2 THE TRIBES · A WE'RE GOING TO TAKE YOU BY STORM PRODUCTION
MUSIC BY McLEMMING THE PIPER · STUNTS BY ICARUS CAVE LEMMING · SCENERY BY MAGIC WALL LEMMING · MAYHEM BY CLUB BASHER LEMMING

CATCH LEMMINGS 2 THE TRIBES AT A GAMES STORE NEAR YOU – COMING SOON!

1994

ADVERTS

THE CD-ROM WAS CREATED FOR ONE REASON...

Microcosm features the most incredible movie sequences - combining some of the world's most advanced graphics with stunning live action footage.

Breaking new ground, Microcosm is the first game ever to use fractal engine technology, which allows the player full interaction with all the superb graphics created by the system. Play Microcosm and you'll be witnessing some of the most stunning computer graphics and awesome gameplay seen on any system EVER!

PRESS TALK

'A new era in gaming and the way ahead for CD.'
'This is THE way forward.'
'This could be the start of something new and very big.'
MEGA DRIVE

'The future today...'
'Quite unbelievable.'
THE ONE

Screenstar Award
CU AMIGA CD32

91% MEGADRIVE ADVANCED GAMING
plus cover mount

90% MEGA POWER

MICROCOSM

NO ONE IS IMMUNE.

PSYGNOSIS

AMIGA CD32 · MEGA CD · PC CD-ROM

Urgent message from central CPU... a Microcosm Limited Edition PC CD-ROM box set has been picked up by our scanners.

Internal probe reveals... beautifully packaged box, soundtrack CD, exclusive cotton T-shirt, gameplay interactive compact disc.

Databank indicates... only 15,000 box sets have been produced on a 'first come first served' basis worldwide. PC CD-ROM Special Edition - R.R.P £49.99 (sterling). Standard Microcosm products have also been located for the Mega CD and Amiga CD32 - R.R.P. £44.99 (sterling), for the game CD alone.

Personal pleasure potential... EXCEPTIONAL.

CPU conclusion... all gameplayers should place their orders now. Or risk significant frustration factoring and personal space wastage.

End of transmission... ■

MICROCOSM

NO·ONE IS IMMUNE.

'A new era in gaming and the way ahead for CD. This is THE way forward.' MEGA 'The future today...Quite unbelievable.' THE ONE 'Stunning game...buy it and be dazzled' PC POWER Screenstar Award CU AMIGA CD32 'It's guaranteed to knock your socks off.' PC REVIEW 'Has a unique style of playing producing a superior game... Microcosm is the pick of the bunch...92%' SEGA MEGADRIVE ADVANCED GAMING 92% MTV 90% MEGA POWER 90% SATURDAY DISNEY

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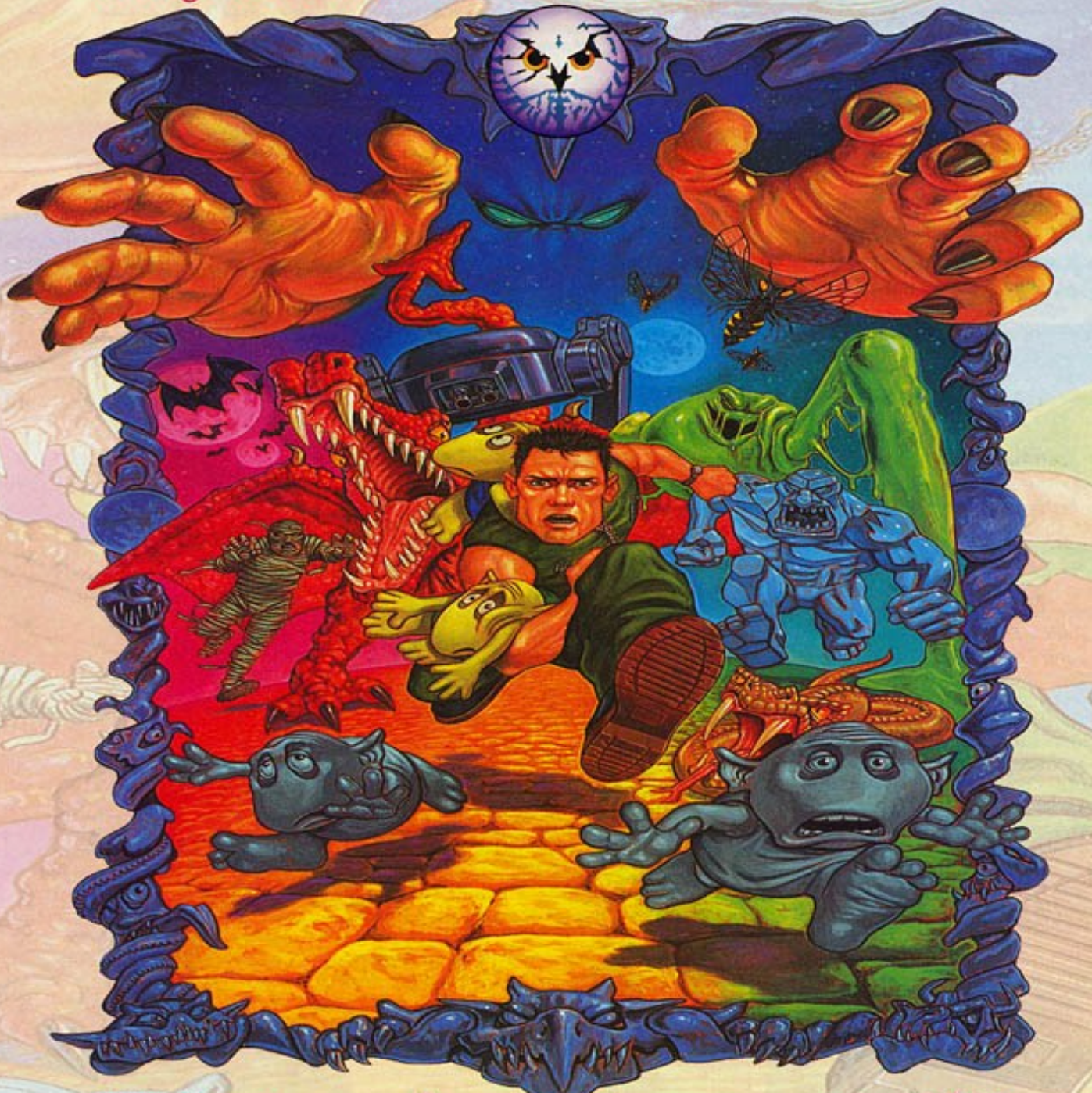
BENEFACTOR

Roving rescue action from the creators of 'Pinball Fantasies'



What makes him so good?

PSYGNOSIS

DIGITAL DREAMS

Psygnosis Ltd, South Harrington Building, Sefton Street, Liverpool L3 4BQ

IS THIS JACK T.LADD?

Information received early this morning suggests that the infamous debtor Jack T.Ladd, currently being chased by the Interstellar Revenue Decimation Service, is indeed at large.

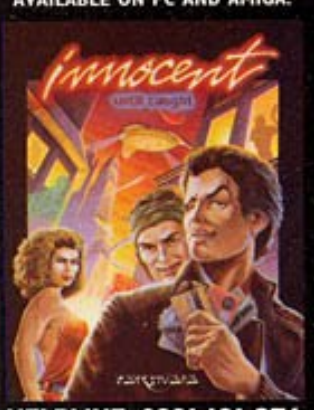
This photograph, taken by avid amateur photographer and trainspotter Wilbour A. Pratt, shows a man believed to be Jack T. Ladd, leaving the famous nightspot Vagrants. A favourite haunt of gangland bosses and soap stars, the club is in the heart of the capital and is reputed to serve the most expensive drinks in the universe. The photograph was taken at 3.00 am and the blonde accompanying our suspect is believed to be a Miss Fifi LaMour, a talented young actress and exotic dancer.

A representative of the IRDS comments "If this is indeed the man we are seeking, I'd like to know how much he spent at the bar, by rights that money is ours."

Already known to have visited three planets, one Cloud City and at least four bars, this picture provides a vital clue in tracking down Jack T. Ladd.

If you have any information on his whereabouts please contact your local tax office.

AVAILABLE ON PC AND AMIGA.



HELPLINE 0891 101 276

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WIN a fabulous Innocent Until Caught baseball jacket. Just answer this simple question: Who is Chasing Jack T.Ladd?
a) MIS b) the IRDS c) the FBI
Send your answer on a postcard, stating your name, address, age, type of computer and the name of this magazine. To: Who is Jack T.Ladd? Psygnosis Competitions, Dept.1770, Winterhill, Milton Keynes MK6 1HQ. UK.

UNITED STATES OF PSYGNOSIS ANNOUNCEMENT

Warning – Jack T.Ladd is armed with 10Mb of data, superb gameplay, realistic 8-way movement, SmuttiText™, CensoRound™, CyniPlay™. For the sake of your morals and sanity avoid him at all costs. If you have already encountered this man and are facing a dilemma call the Innocent Helpline.

Puggsy may not be pretty, but when it comes to genius he's way above the rest. Unfortunately he's stranded on an alien planet and his spaceship's been stolen.

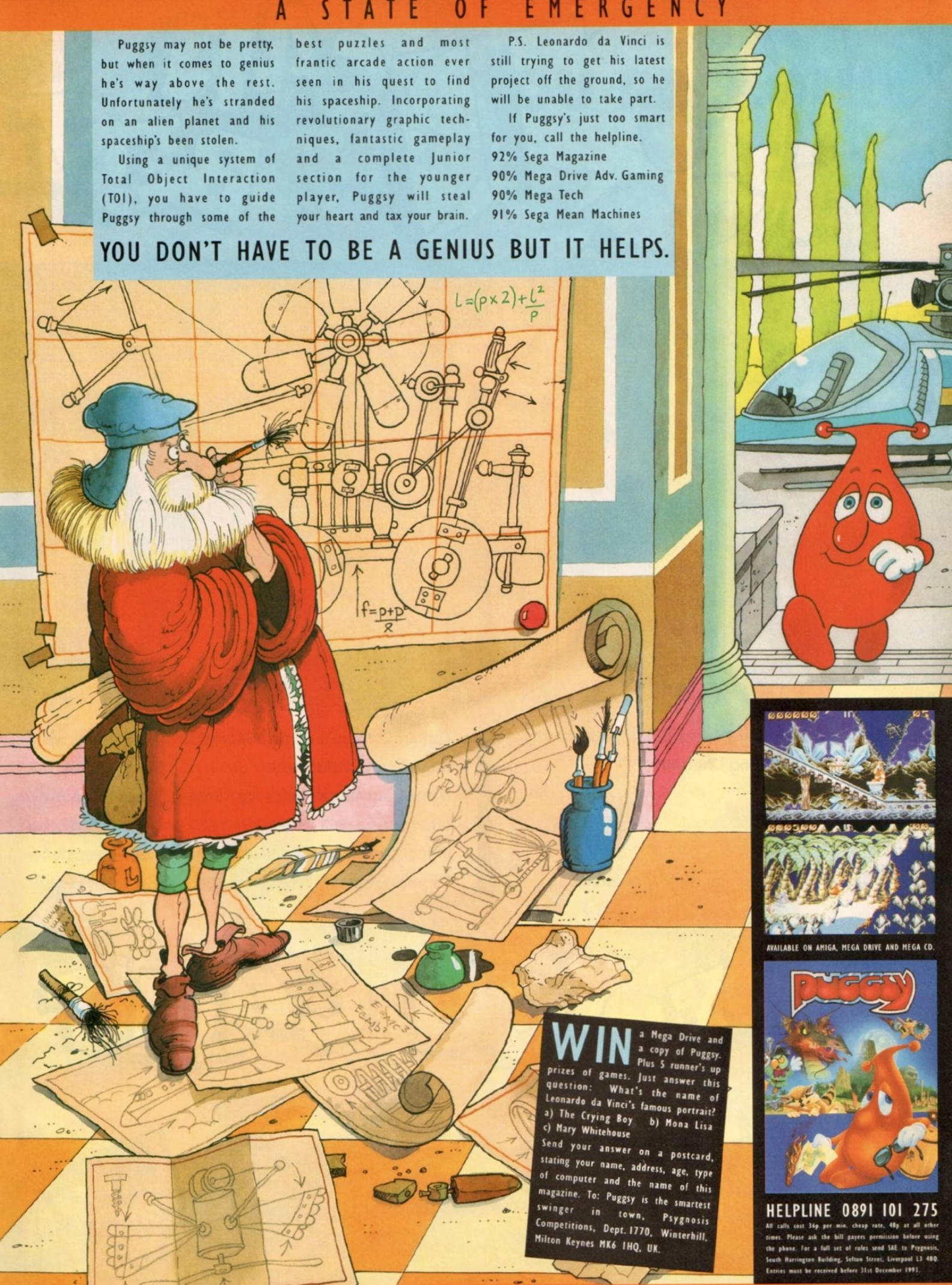
Using a unique system of Total Object Interaction (TOI), you have to guide Puggsy through some of the best puzzles and most frantic arcade action ever seen in his quest to find his spaceship. Incorporating revolutionary graphic techniques, fantastic gameplay and a complete Junior section for the younger player, Puggsy will steal your heart and tax your brain.

P.S. Leonardo da Vinci is still trying to get his latest project off the ground, so he will be unable to take part.

If Puggsy's just too smart for you, call the helpline.

92% Sega Magazine
90% Mega Drive Adv. Gaming
90% Mega Tech
91% Sega Mean Machines

YOU DON'T HAVE TO BE A GENIUS BUT IT HELPS.



AVAILABLE ON AMIGA, MEGA DRIVE AND MEGA CD.

WIN a Mega Drive and a copy of Puggsy. Plus 5 runner's up prizes of games. Just answer this question: What's the name of Leonardo da Vinci's famous portrait?

a) The Crying Boy b) Mona Lisa
c) Mary Whitehouse

Send your answer on a postcard, stating your name, address, age, type of computer and the name of this magazine. To: Puggsy is the smartest swinger in town, Psygnosis Competitions, Dept. 1770, Winterhill, Milton Keynes MK6 1HQ, UK.

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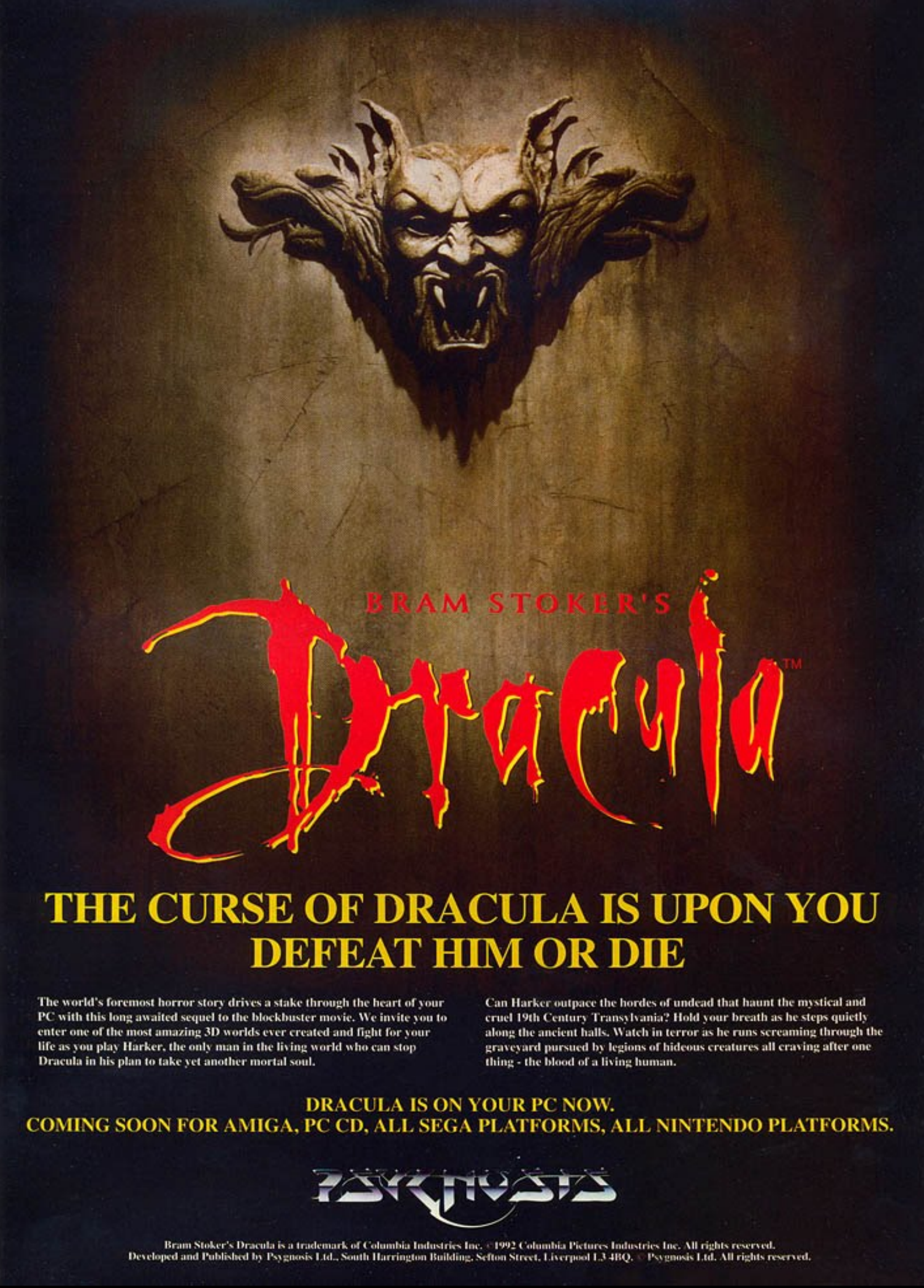

THE CURSE OF DRACULA IS UPON YOU
DEFEAT HIM OR DIE

The world's foremost horror story drives a stake through the heart of your PC with this long awaited sequel to the blockbuster movie. We invite you to enter one of the most amazing 3D worlds ever created and fight for your life as you play Harker, the only man in the living world who can stop Dracula in his plan to take yet another mortal soul.

Can Harker outpace the hordes of undead that haunt the mystical and cruel 19th Century Transylvania? Hold your breath as he steps quietly along the ancient halls. Watch in terror as he runs screaming through the graveyard pursued by legions of hideous creatures all craving after one thing - the blood of a living human.

DRACULA IS ON YOUR PC NOW.
COMING SOON FOR AMIGA, PC CD, ALL SEGA PLATFORMS, ALL NINTENDO PLATFORMS.

PSYGNOSIS

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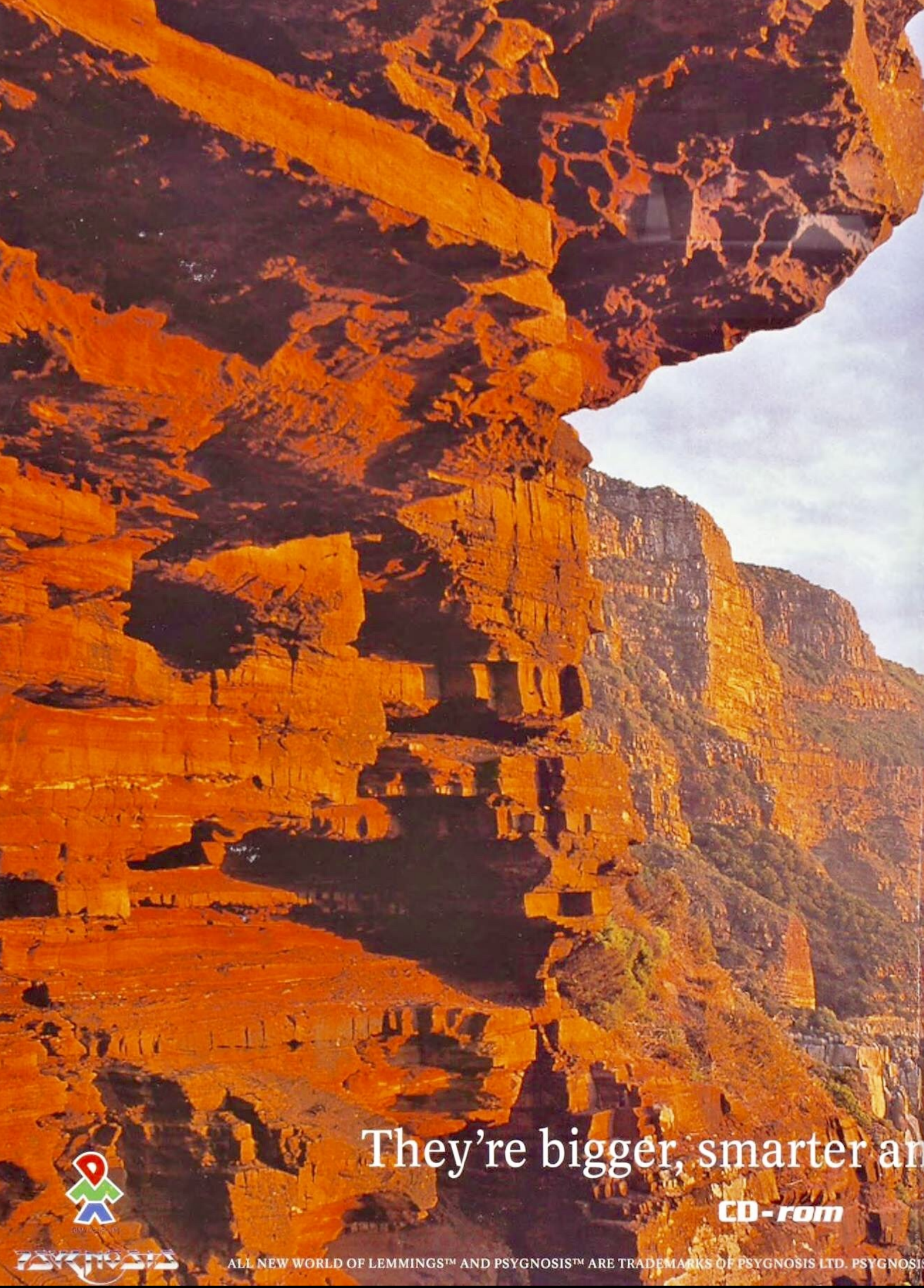
1995

ADVERT


They're bigger, smarter an
CD-rom
PSYGNOSIS
ALL NEW WORLD OF LEMMINGS™ AND PSYGNOSIS™ ARE TRADEMARKS OF PSYGNOSIS LTD. PSYGNOSI

LEMMINGS, THE NEXT GENERATION.

d this time they fight back.

PC Amiga

THE WORLD OF Lemmings

LTD., SOUTH HARRINGTON BUILDING, SEFTON STREET, LIVERPOOL L3 4BQ. TELEPHONE 0151 709 5755.

UNRELEASED ADVERT

Creepers™

Der alljährliche Treck der grünen Raupen zu den Schmetterlingsschluchten hat wieder begonnen, Über 70 verschiedenen Welten voller Fabriken, Höhlen und Wäldern, müssen durchwandert werden. Leider ist der Orientierungssinn unserer kleinen Freunde nicht ganz ausgeprägt und Komplikationen sind vorprogrammiert...

Mehr als 70 spannende Level
16 funky Soundtracks
256 Farben (PC)

Verschiedene Schwierigkeitsstufen für Anfänger, Fortgeschrittene und Profis Creepers, die grüne Invasion von Psygnosis ist auf dem Weg in die Softwareläden!

Achten Sie Auf Grauimporte! Limitierte Auflage: nur die deutsche Version enthält zwei spielbare Demodisketten, ein Poster und die deutsche Anleitung.

Alliance. Vertr. Straße 1, 4830 Gütersloh
Händleranfragen erwünscht!

The mean green creeping machine

Demnächst auf Ihrem Amiga und PC!

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SEFTON STREET LIVERPOOL L3 4BQ UNITED KINGDOM

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